

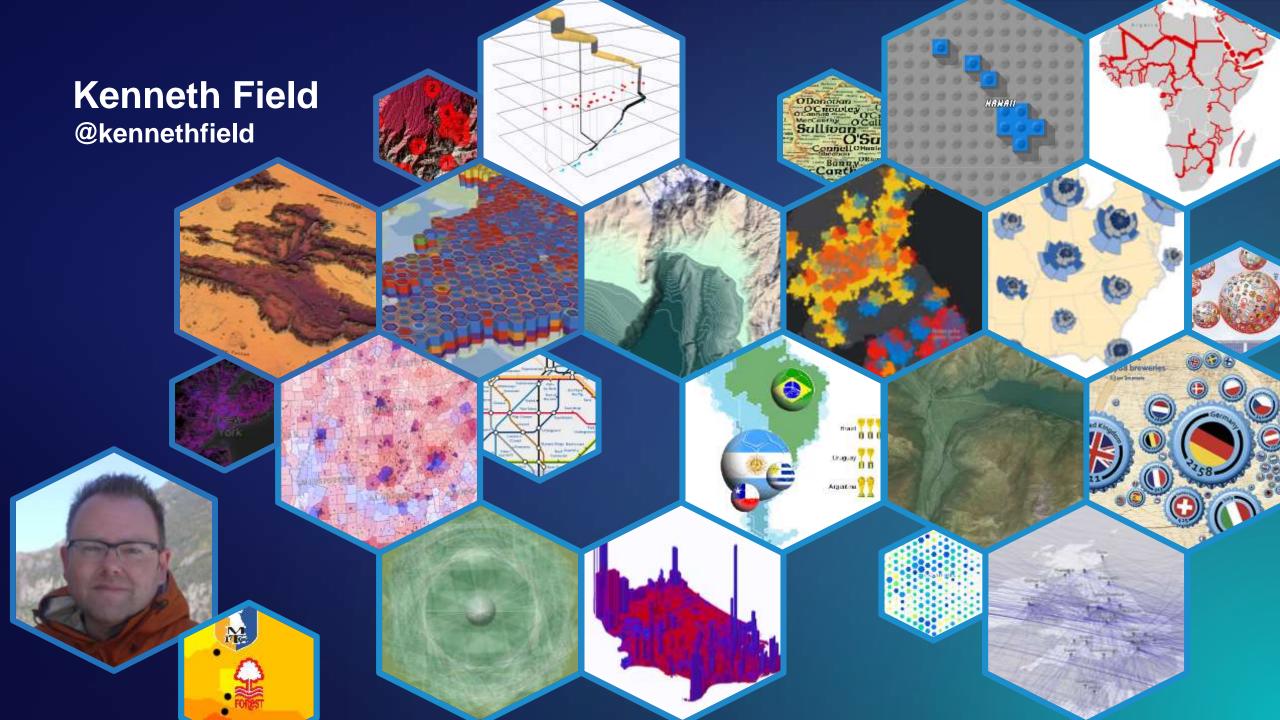
How to Make a Great Map

Kenneth Field and Wesley Jones











"Cartography is the discipline dealing with the art, science and technology of making and using maps."



President of the International Cartographic Association

"Traditionally, map making is graphic rendering of phenomena or relations on the earth. Now the term is expanded to general biobjective representations of spatially distributed relations. For example genetic maps."



Professor Emeritus at the University of California, Santa Barbara "Cartography, to me, is the art and science of simplifying the real world around us to tell a story using pictures."



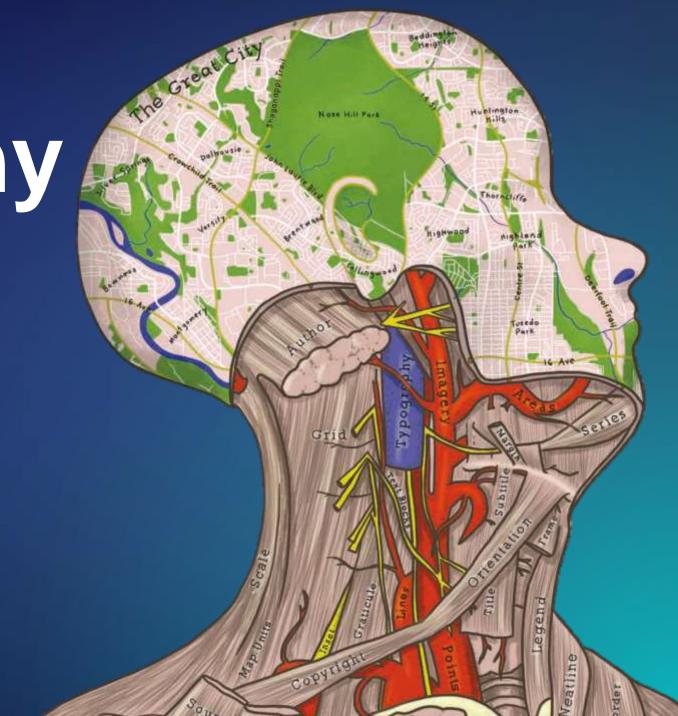
Geospatial Technologist of Google

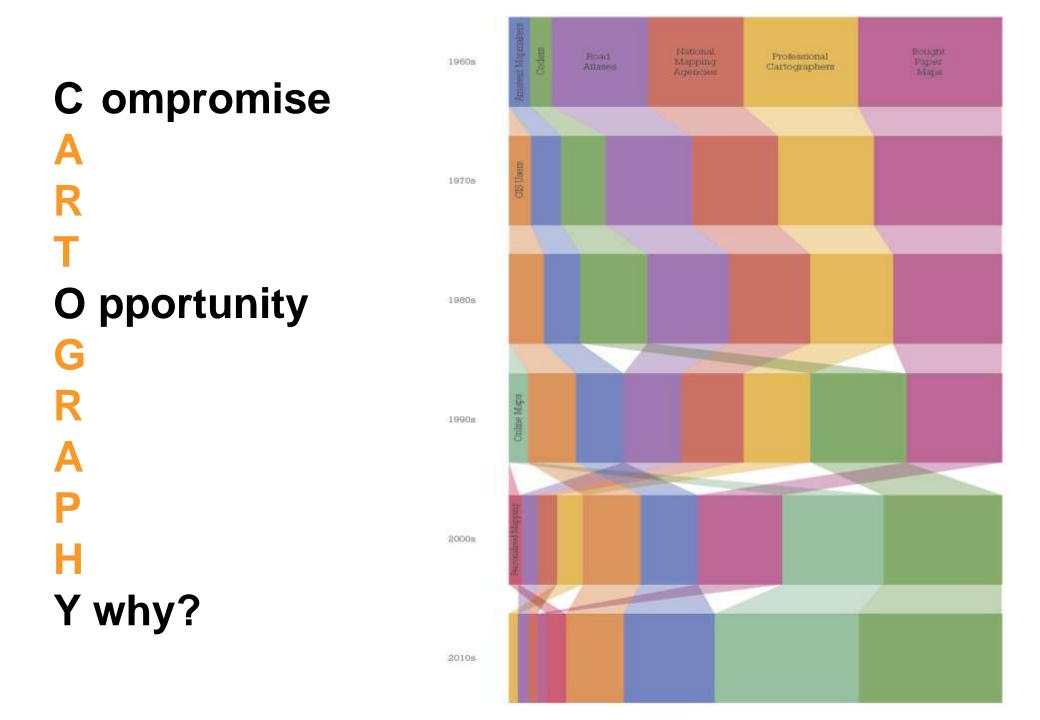
"Cartography is the thinking that leads to smarter mapmaking."



rofessional cartonerd

Cartography as a language

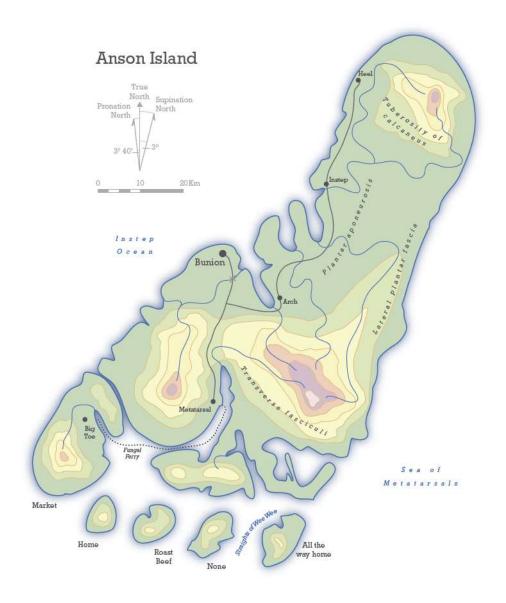


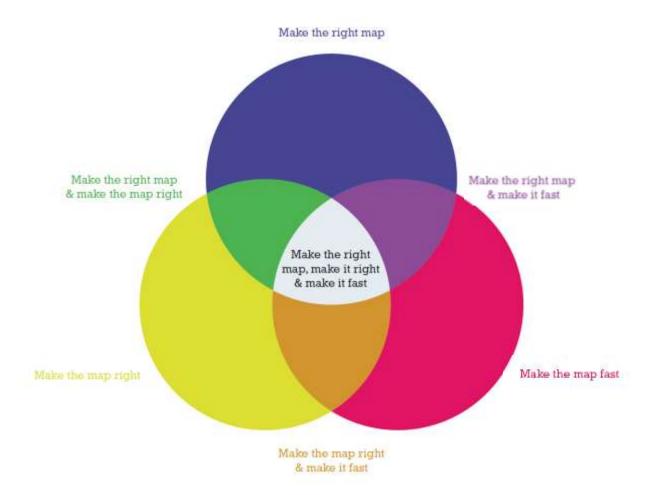


Serial, linear

Draw, stating your scale, a contoured map to show an island 65 km long from SW to NE which varies in width from 48 km in the SW to 16 km in the NE. The SW coast is much dissected by long, narrow fjord-like inlets, and is fringed by 5 small rocky islands of varying sizes. From this coast the land rises sharply to a plateau some 600 m above sea level and extending through about one-third of the island. The plateau descends to a low undulating plain about 25 km long and 20 km wide. From the plain a range of hills rises to the NE, flanked by a coastal plain about 8 km wide. From these hills, rivers flow to both plains and also from the plateau to the larger plain. The plateau is gritstone. The hills which run down to the coast in the NE. to form cliffs, are chalk. Much of the smaller coastal plain is marsh, but the larger plain, from which two estuaries open, is of well drained alluvial land. In addition to relief and topography, show drainage, possible sites of settlement and lines of communication. Name your island appropriately!

Parallel, non-linear

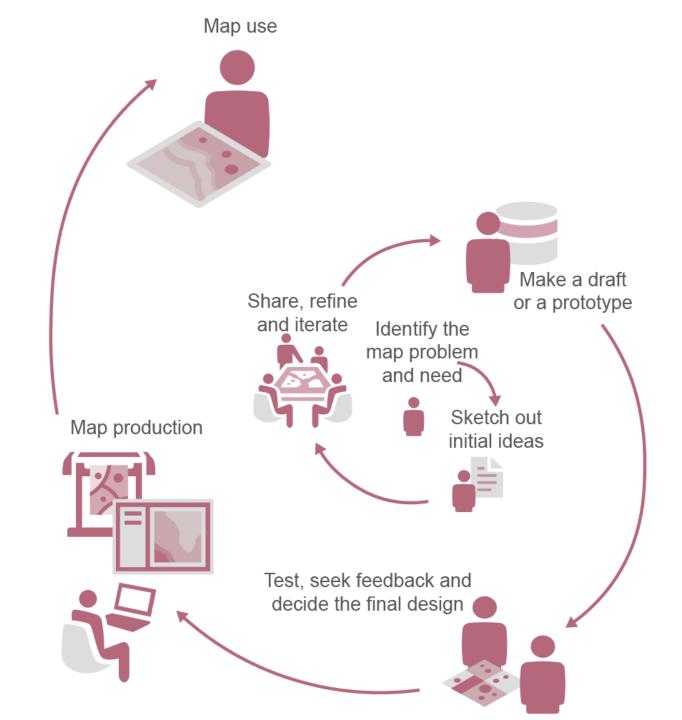




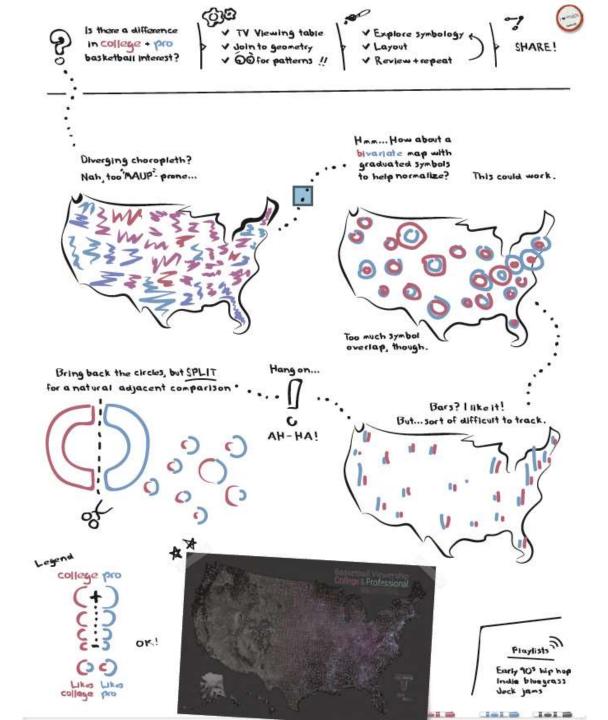
Some principles of map design

- 1. Concept before compilation
- 2. Hierarchy with harmony
- 3. Simplicity from sacrifice
- 4. Clutter to clarity
- 5. Emotion expresses, engages, and elucidates

The design process



Wireframing and Storyboarding



Constraints

Audience

Media resolution

Viewing distance

Output medium

Anticipated level of understanding

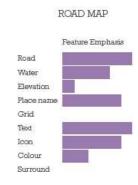
Conditions of use

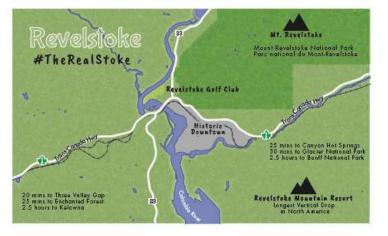
One map or multiple maps

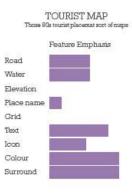
What areal extent to show

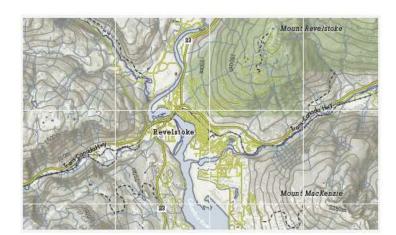
Insets/multiscale

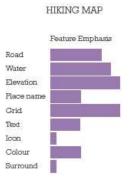




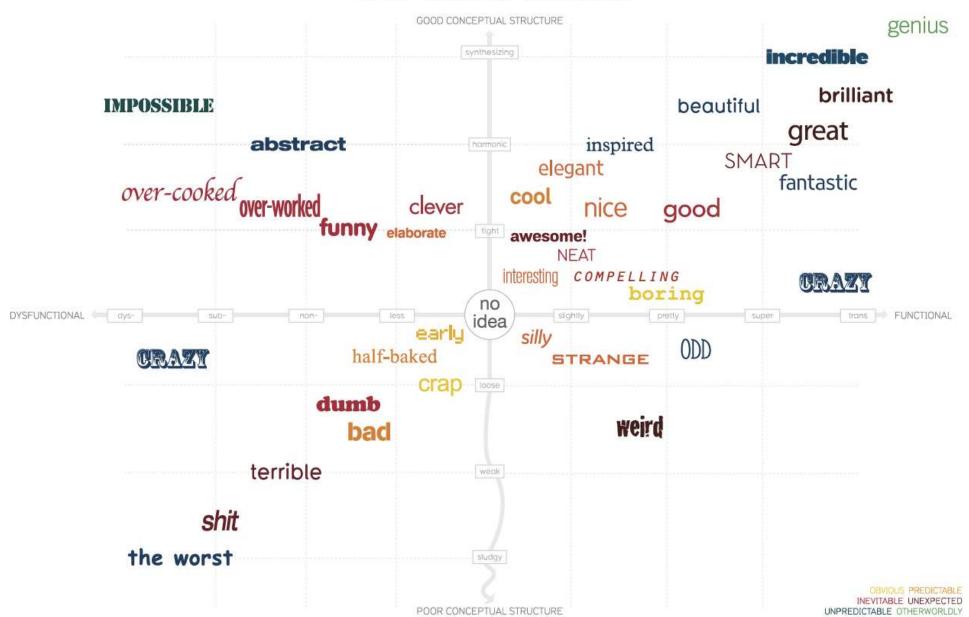




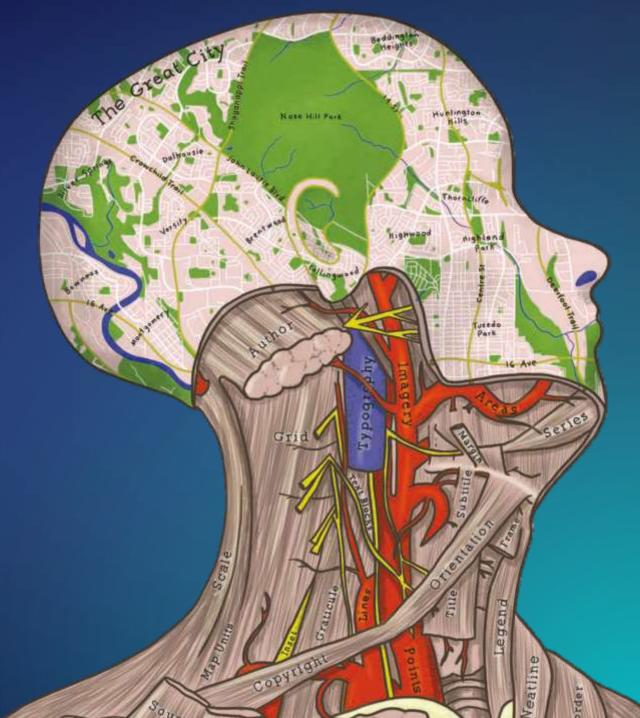




A Taxonomy of Ideas Structure + Functionality + Unpredictability?



Wes, what's the map?



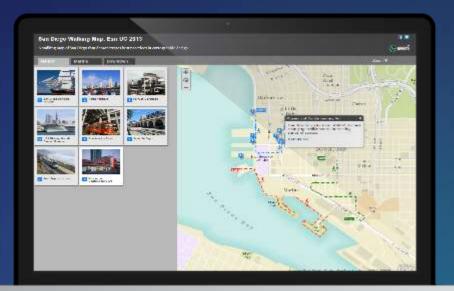
San Diego Walking Map



Legend



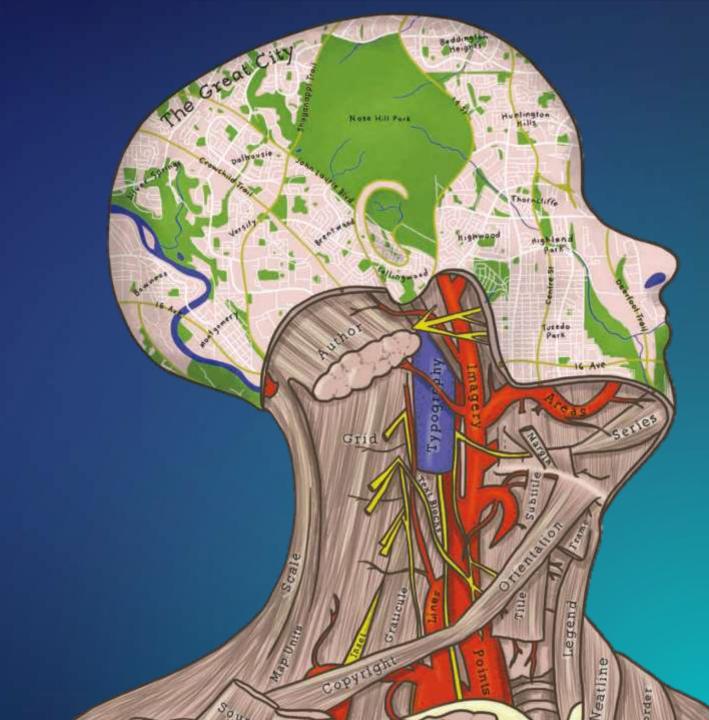
Coperation but 2011
Source: Newton, IRO & Date Monard maps within orders.
The walking thirtee or this map are for demonstrational purposes only.



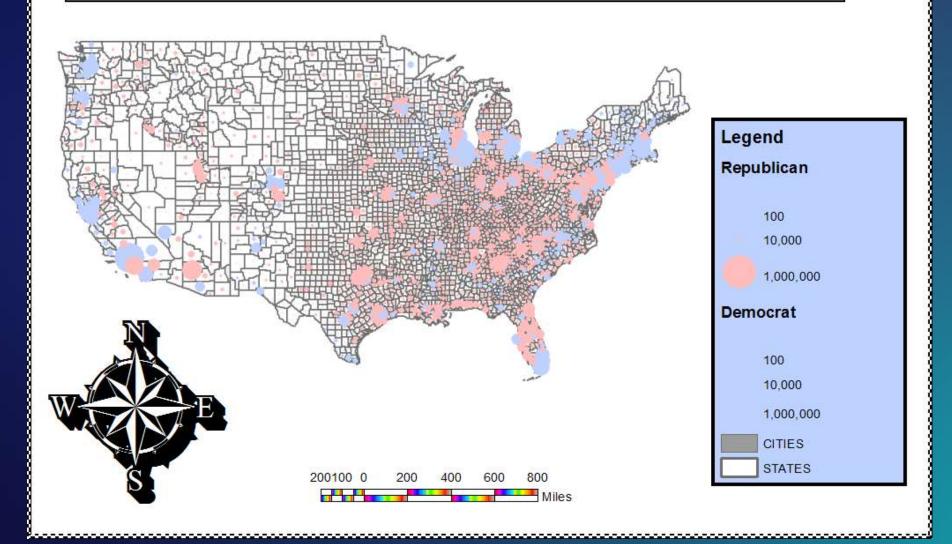




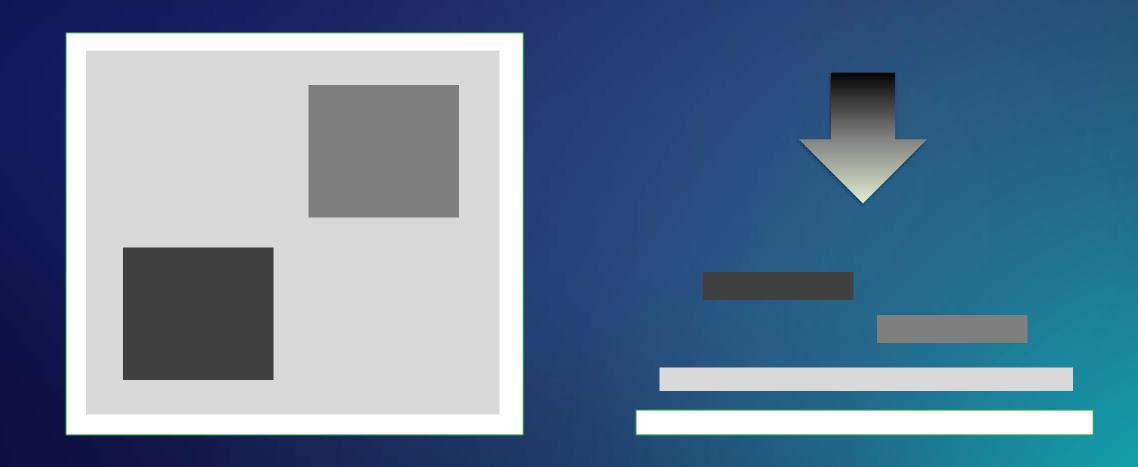
Design hierarchy

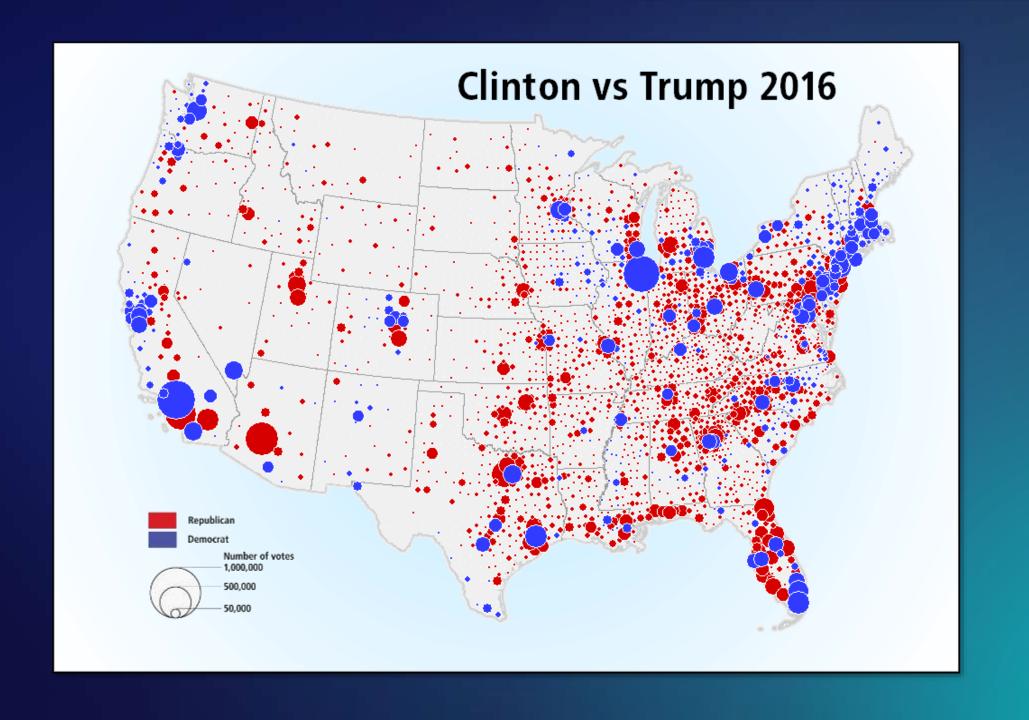


CLINTON vs TRUMP 2016



Hierarchy, contrast and figure-ground

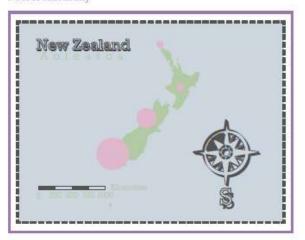




Better hierarchy



Poorer hierarchy



Better hierarchy greyscale



Poorer hierarchy greyscale



Better hierarchy squint



Poorer hierarchy squint



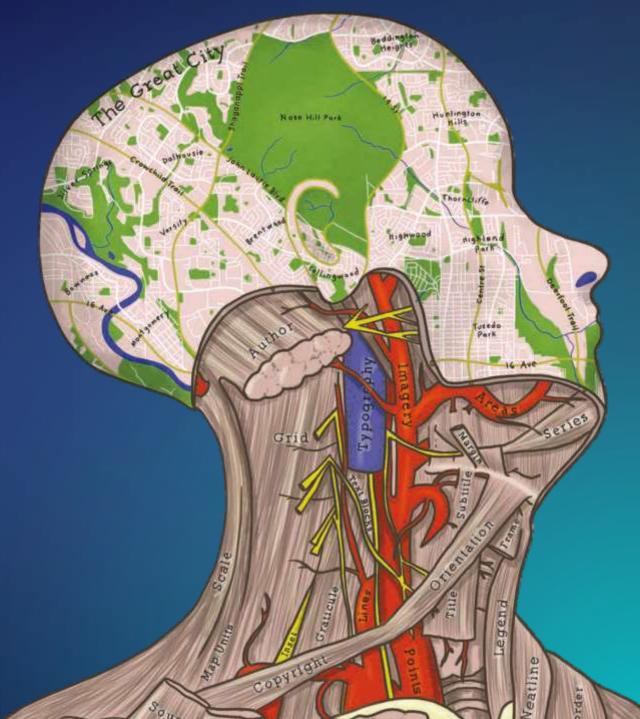
Better hierarchy small



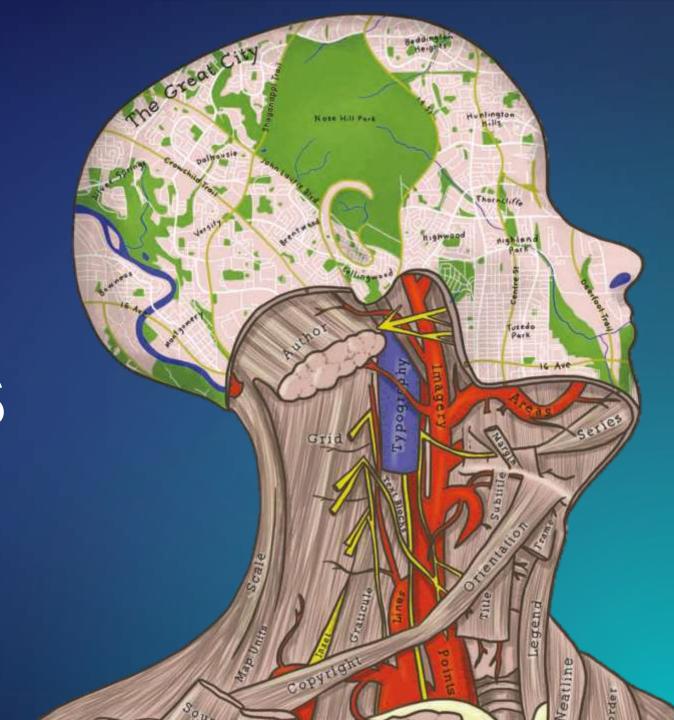
Poorer hierarchy small



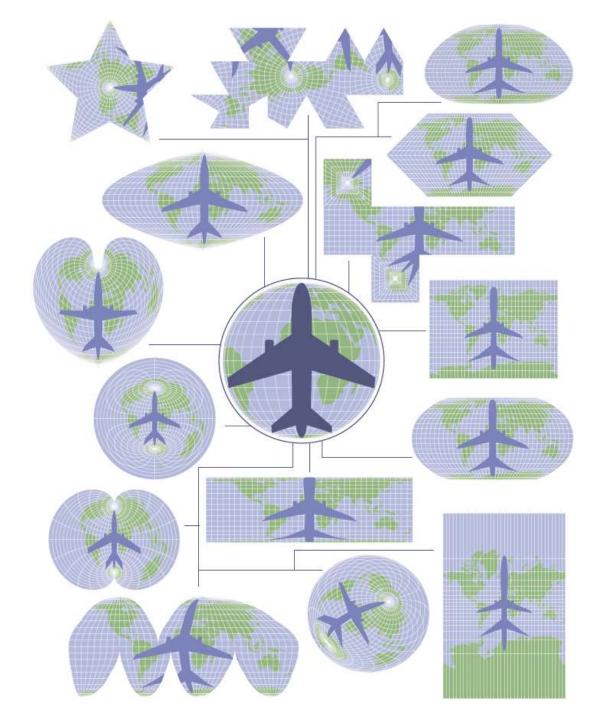
Wes, what's hierarchical in the map?



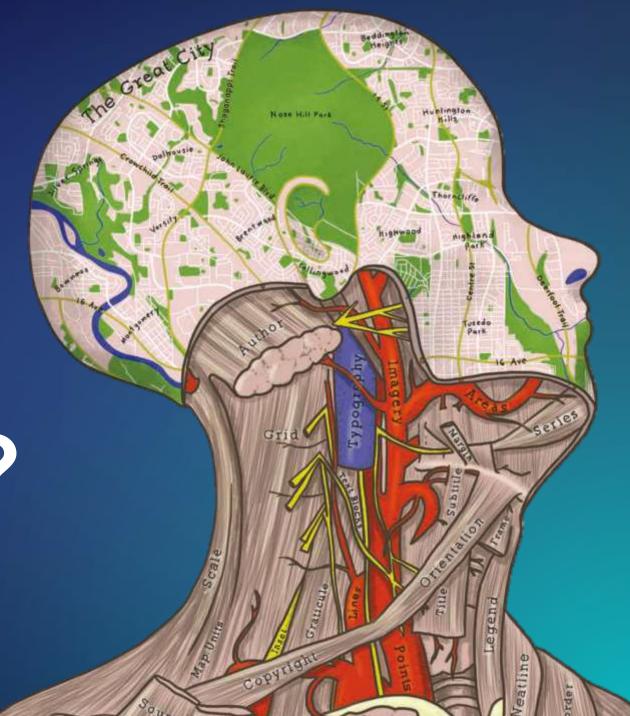
Design projections



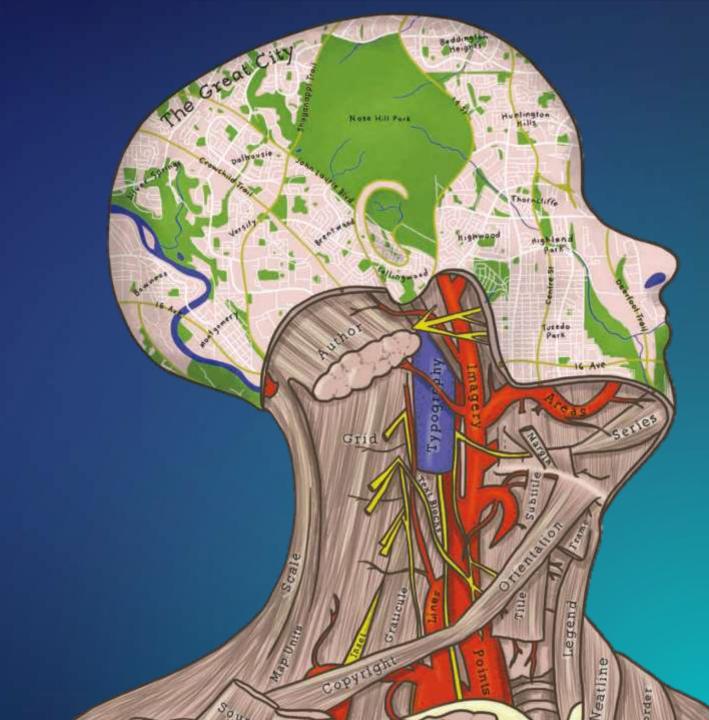




Wes, have you considered projections?

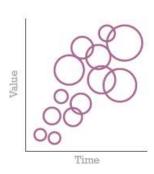


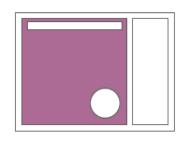
Design symbols

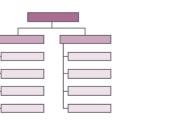


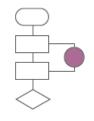




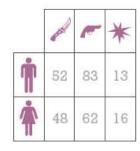








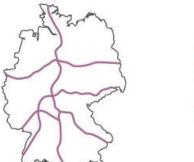




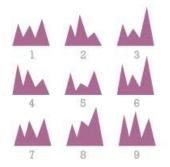








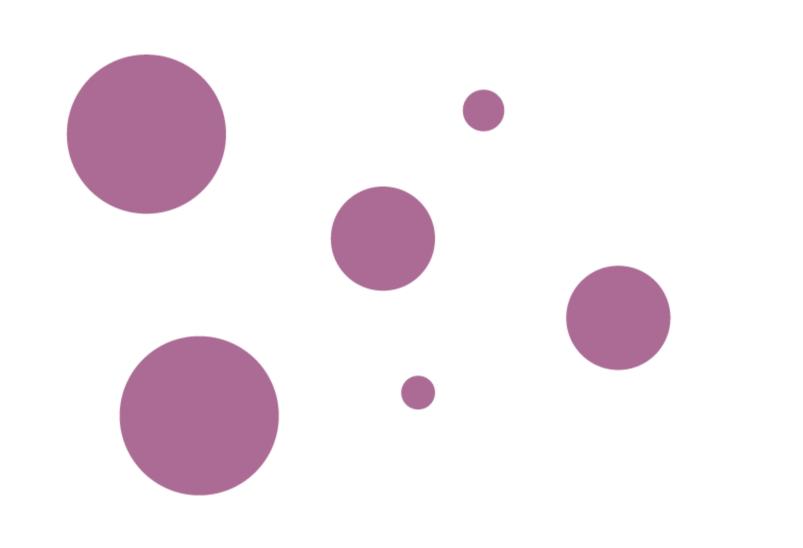


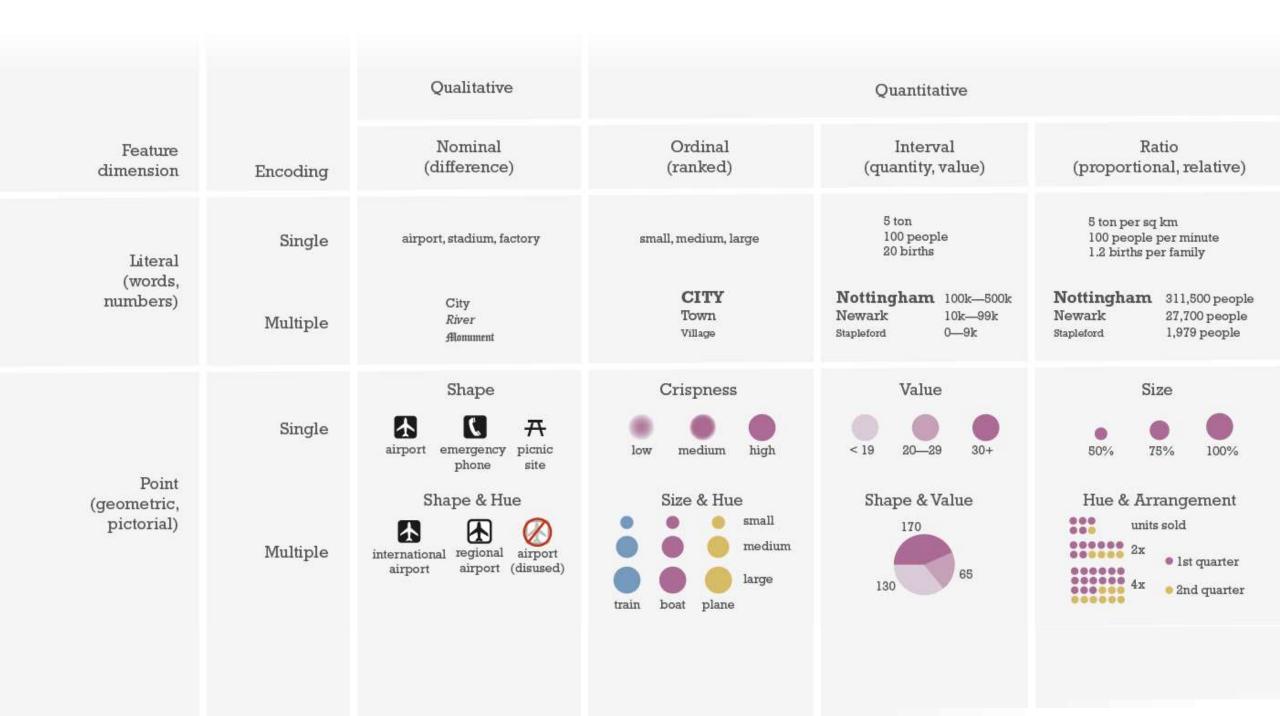


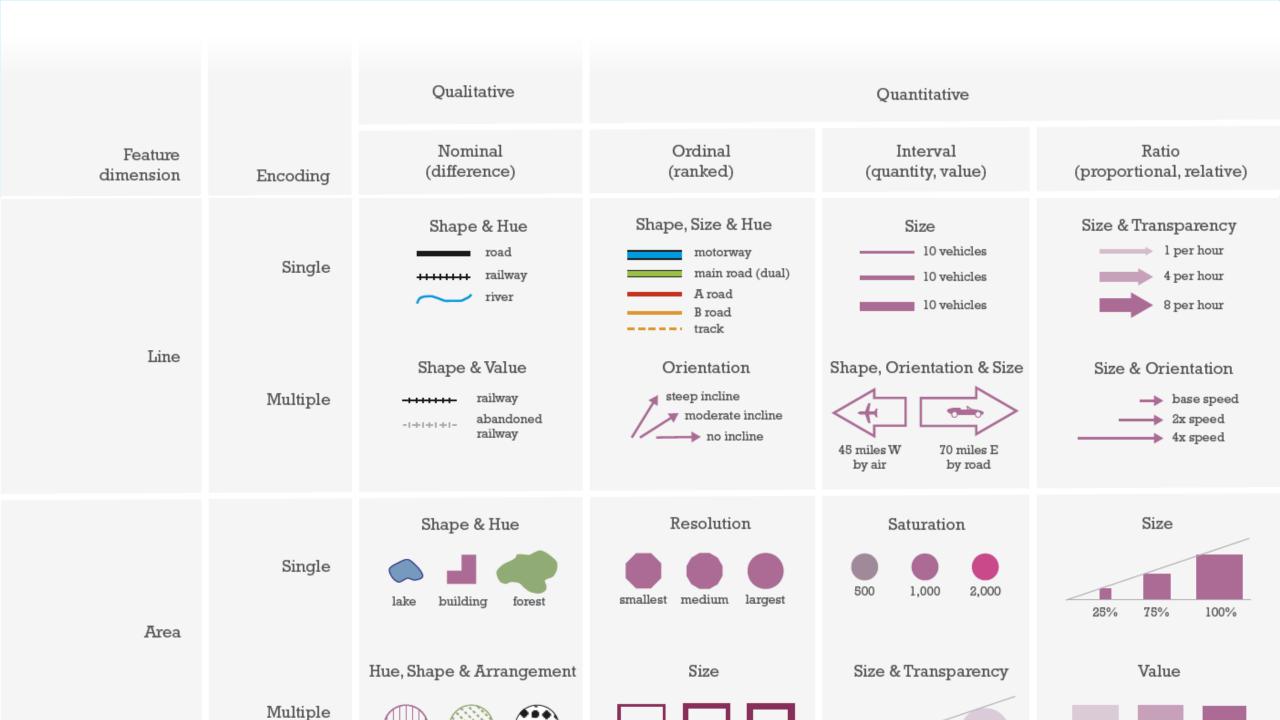


During the 1975-1993 Brian Clough years, Nottingham Forest went from champions 1st 22nd to relegation.

During this period they won VOXVVX and were runners-up. They went 42 games unbeaten between Nov 1977 and Dec 1978, a record that stood until 2004.

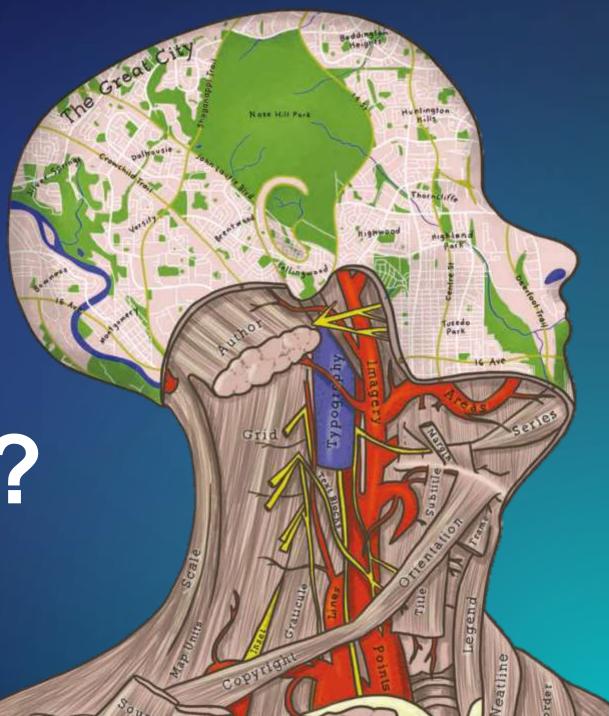






		Qualitative	Quantitative		
Feature dimension	Encoding	Nominal (difference)	Ordinal (ranked)	Interval (quantity, value)	Ratio (proportional, relative)
		Hue	Transparency	Height	Size
Volume		vote A vote B vote C	third second first	5 50 500	10m ³ 100m ³ 1,000m ³

Wes, how did you design the symbols?





Feature generalization



1:147,914,382



1:577,791



1:72,224

Large scale

Small scale

1:18,489,298

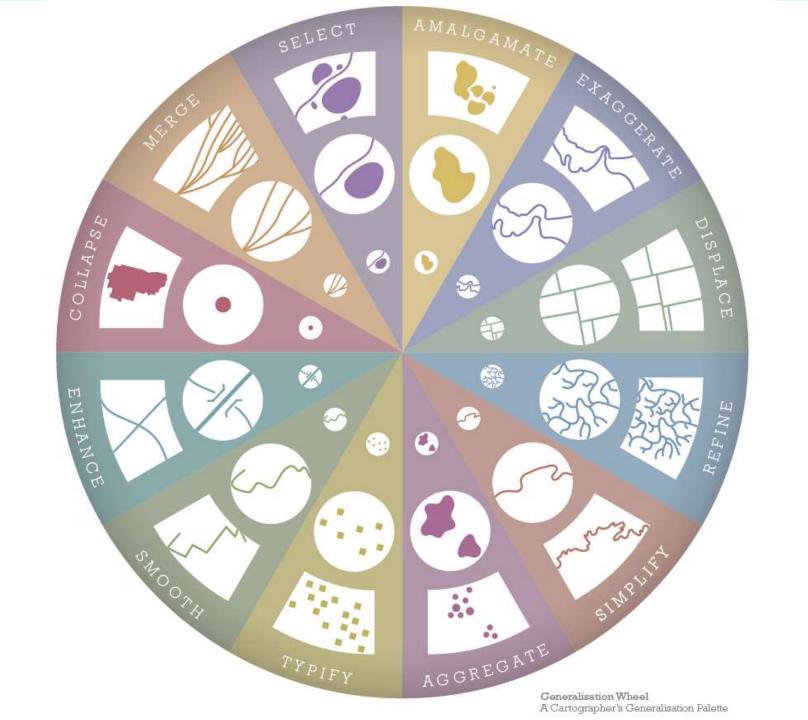


1:144,448



1:4,514

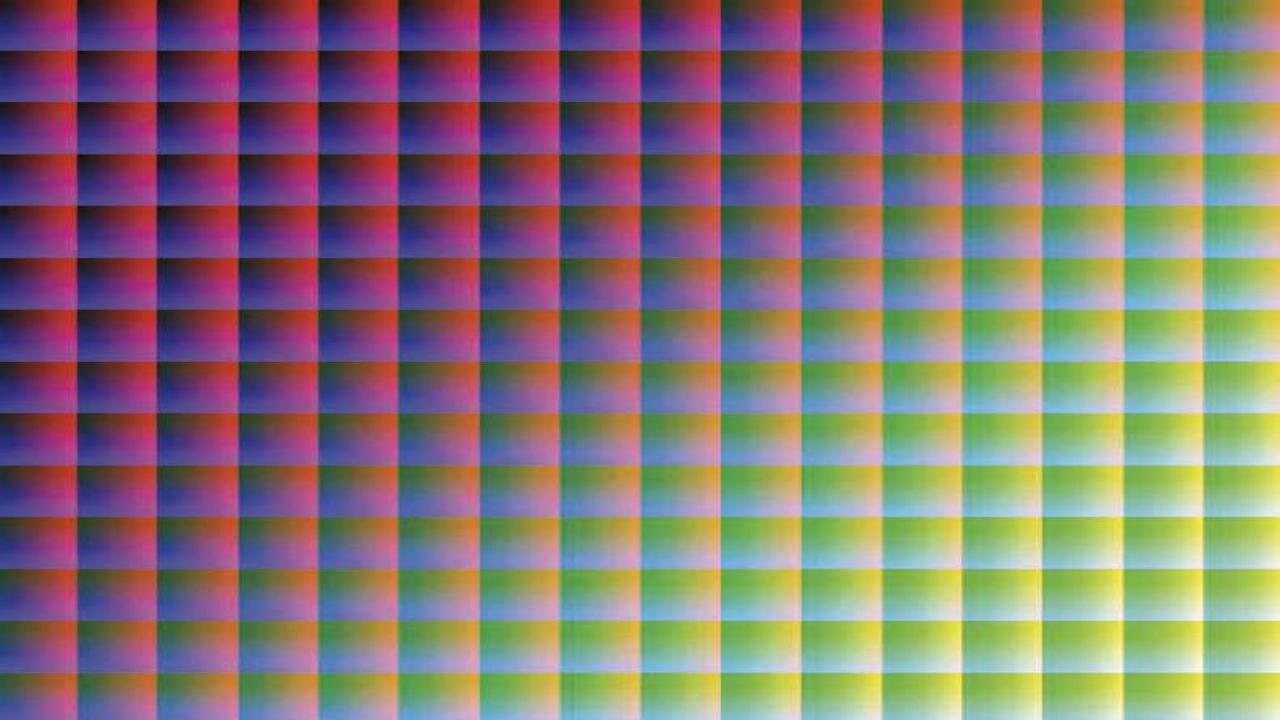




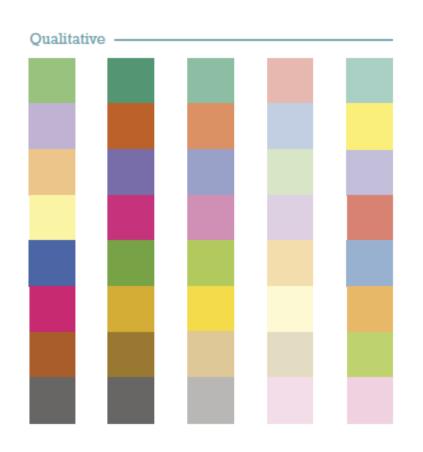


Design colour



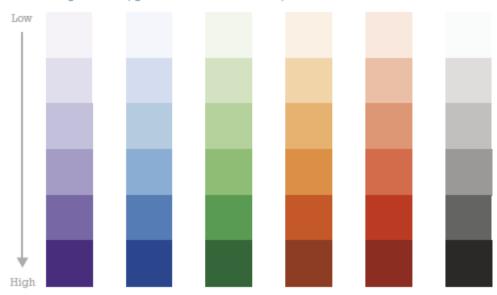




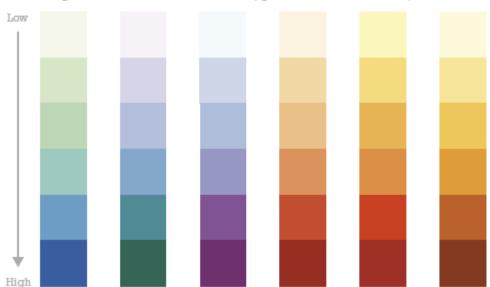


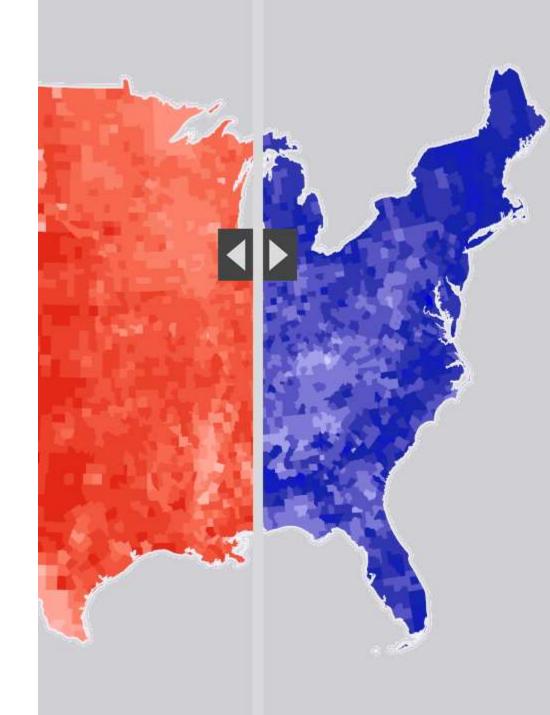


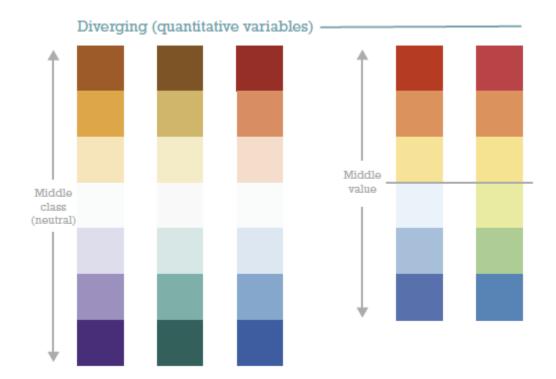
Sequential (quantitative variables) ——

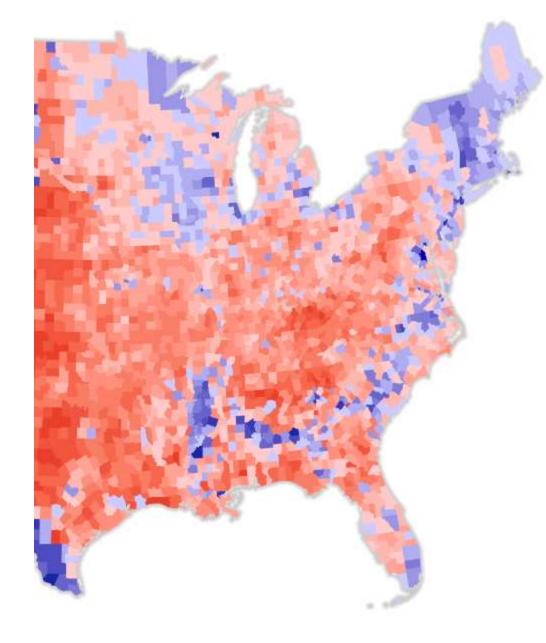


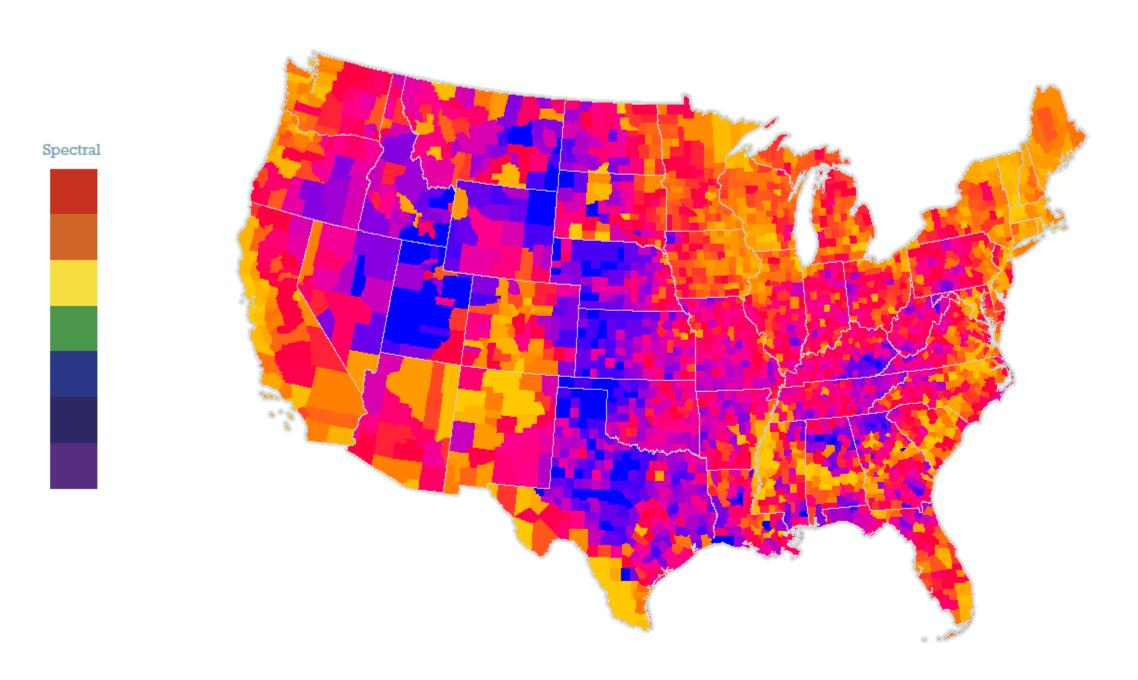
Sequential with hue transition (quantitative variables) -

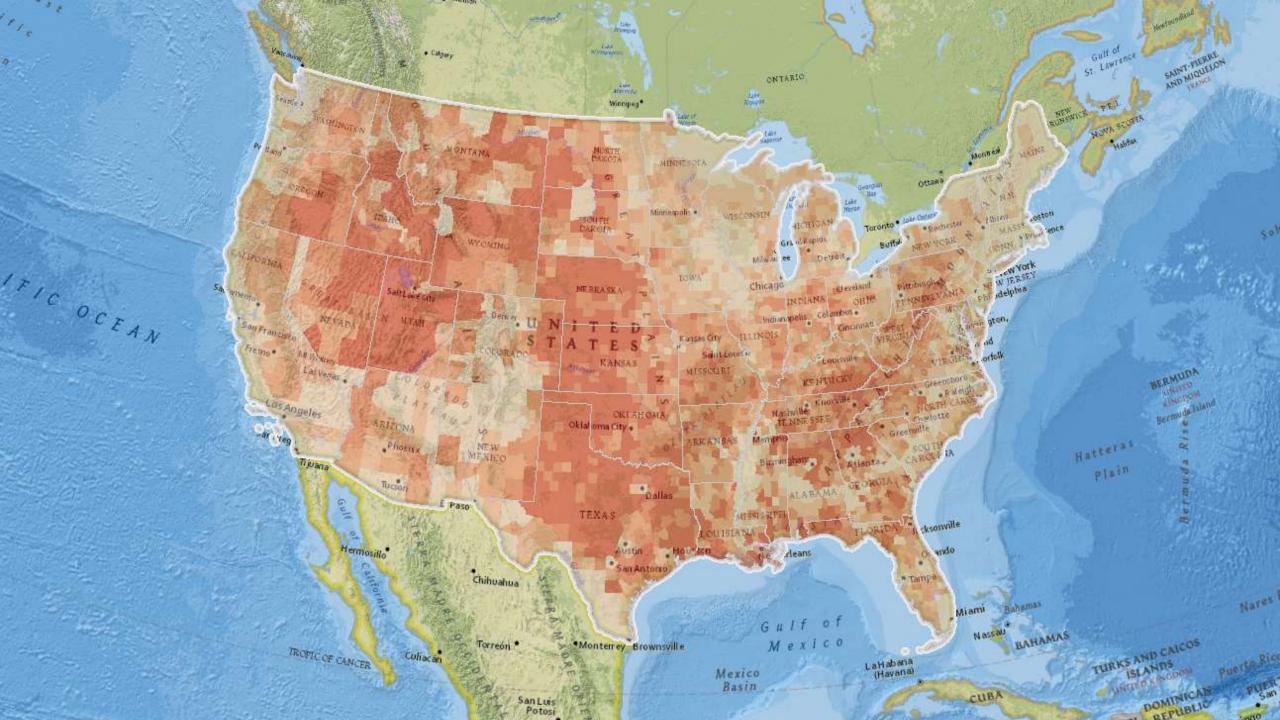






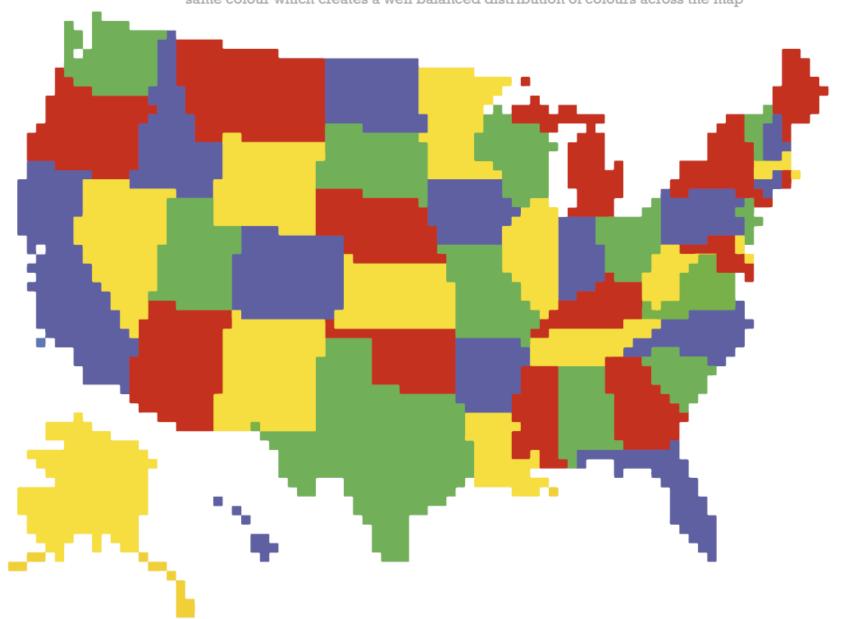




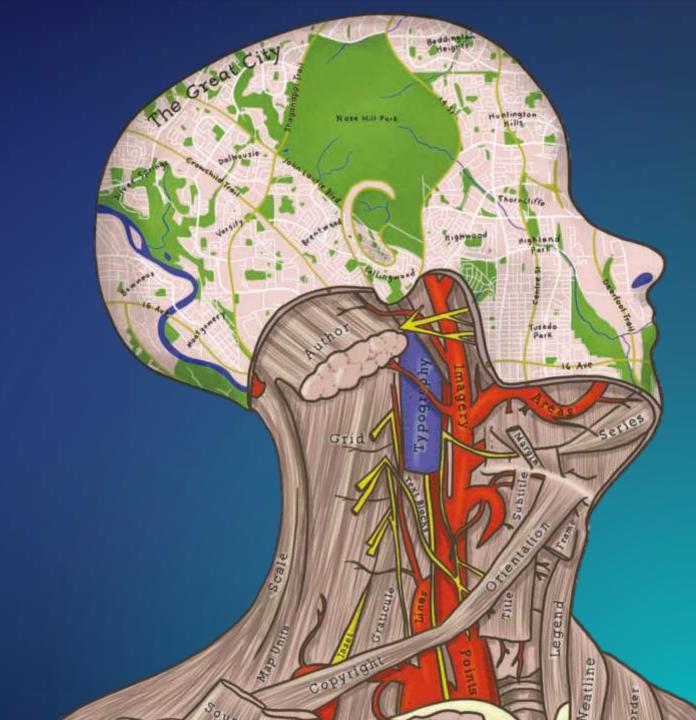


Four colour

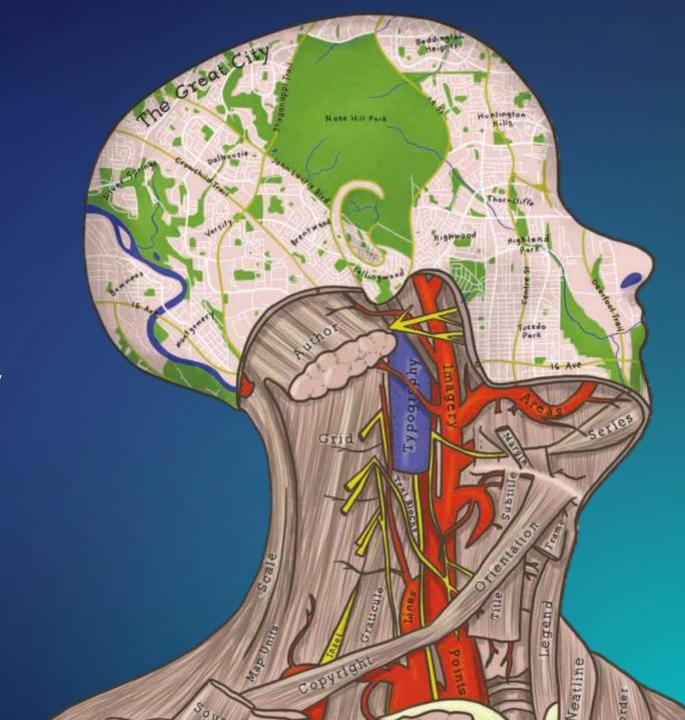
Four-colour theorem applied to the United States. No two adjacent States have the same colour which creates a well balanced distribution of colours across the map



Wes, how have you used colour?



Design typography



Use Description and Use

Descriptive text Reflects features that are symbolised on map by point, line, area

Narrative Names of objects

Descriptive Additional property of feature (e.g. scenic route)

Warning Dangerous nature of feature (e.g. sunken wreck)

Functional Locatable ground feature (e.g. rescue post)

Regulatory Legal information (e.g. area of land)

Analytical text Links user with attribute of features

Confirmative Spatial relations (e.g. distance between features or bearings)

Determinative Tables placed alongside map

Interpretive Difficult to get information from a map so provided (e.g. quickest route is...)

Reference Text alongside map

Categorisation Categorisation of a theme in codes (e.g. geological codes)

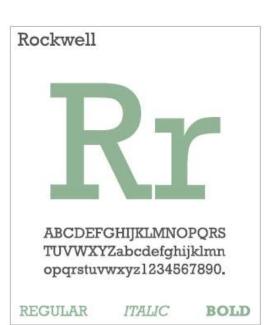
Positional Text Text to describe or confirm location, in space or time

Geocoding Grid reference positions

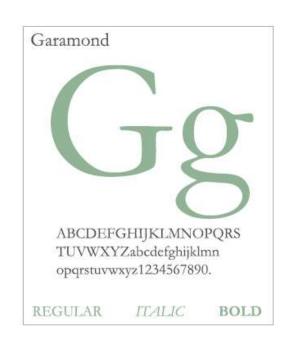
Measurement Relative position (e.g. at edge of map, 20 miles to...)

Temporal Position Text to give time of events (e.g. historic battles

Metadata Refer to the nature of source data to map as a whole (e.g. reference ellipsoid)















PACIFIC OCEAN INDIA CHINA

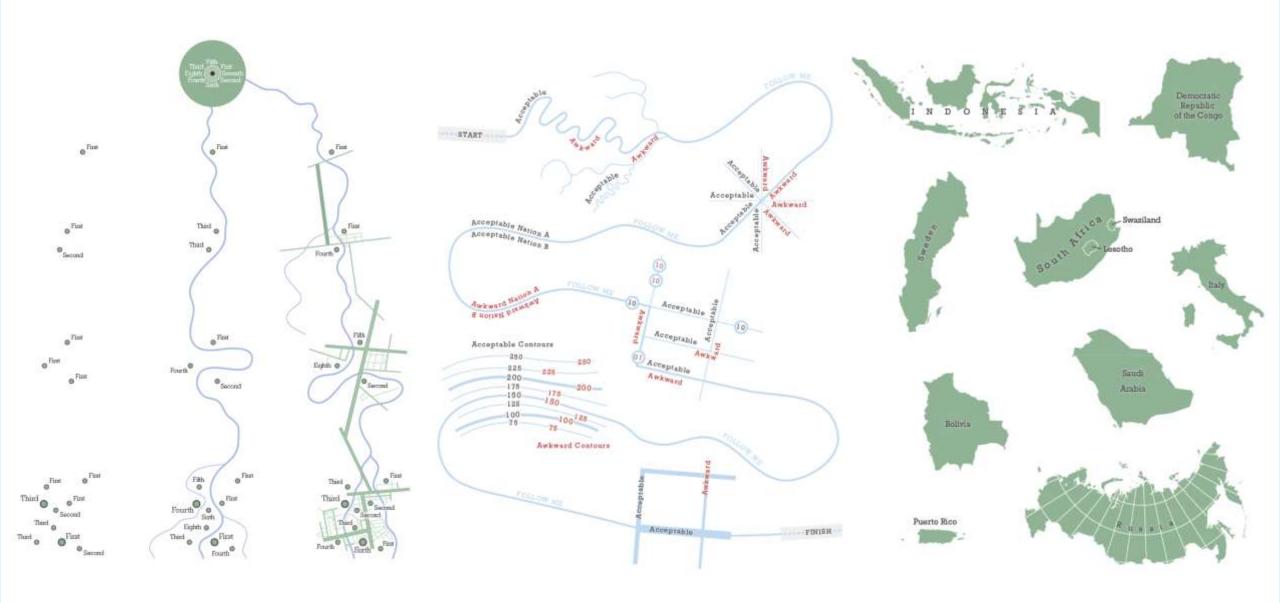
Kara Sea Sea of Okhotsk Rajasthan Sichuan Irkutsk Punjab

Korea Bay Gulf of Thailand Ob Bay Beijing Tokyo Mumbai Karachi Bay Marior Caty

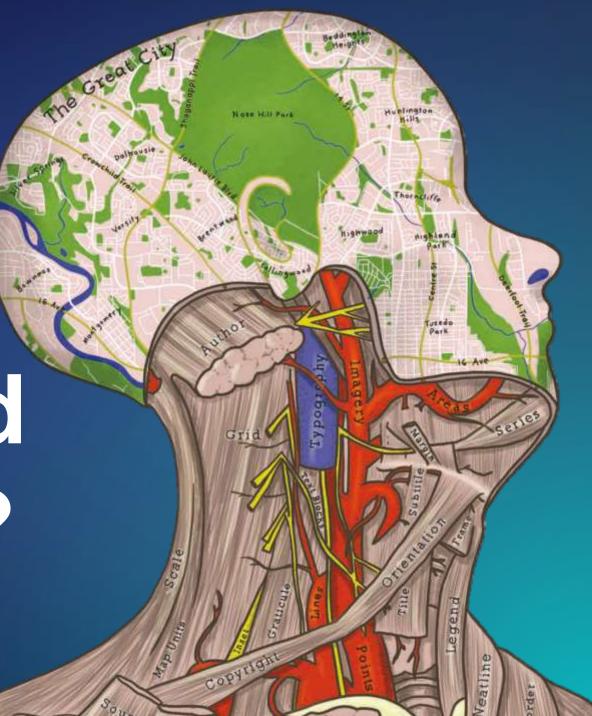
Lake Baikal Lake Baikhash North Aral Sea Morioka Taraz Akola Guilin Vladivostok Keelung City

Lena Amur Yangton Ganges Irrawaddy Tigris Aksay Berdsk Turbat Sircilla Udala Pyu River

Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you tead me?
		Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?	Can you read me?
Red Green Mellow Blue	Red Green Yell Blue	Red Green Yolkow Blue	Red Green Yellow Blue	Red Yellow Blue	Red Yellow Blue	Red Green Yellow Blue	Green Yellow	Red Green Yellow	Red Green Yellow Blue	Red Green Yellow Blue
dark halo	dark halo	dark halo light halo	dark halo	dark halo light halo	dark halo light halo	dark halo light halo	dark halo light halo	dark halo	dark halo	dark halo



Wes, how have you designed the lettering?



Comic Sans walks into a bar

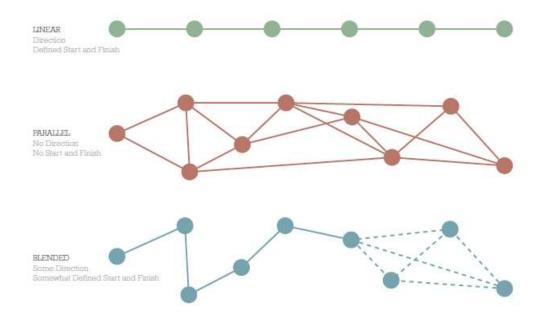
Barman says "sorry, we don't serve your type"

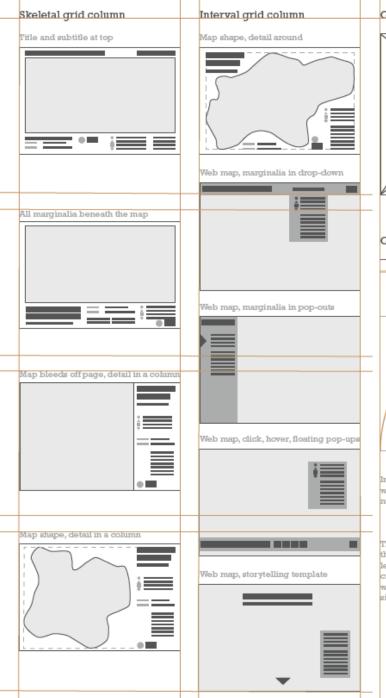
Design layout



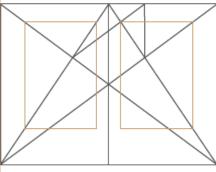


WAYS TO ORDER A MESSAGE

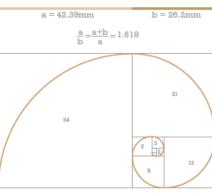




Golden ratio



Golden spiral



In mathematics a Fibonacci number sequence is that where each number is the sum of the preceding two numbers:

1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, ...

The golden spiral is based on an approximation of the sequence of Fibonacci numbers which equate to length of the edges of successive squares. This creates identically proportioned rectangles, each of which has a ratio of 1.818 of the length of the long side to that of the short side. Mapped area: the map itself comprising symbolised points, lines, and areas and typographic components, possibly with the use of imagery.

Inset/locator map: showing the larger mapped area in context or detail of a small part of the mapped area.

Title and subtitle: the wording that communicates the theme of the map.

Neatline, frame, or border: a line that bounds the active map area, frequently constructed from lines of an underlying graticule or grid.

Graticule: lines of parallels of latitude and meridians of longitude.

Grid lines: a reference grid unrelated to latitude or longitude.

Graticule or grid line labels: specifying coordinates in degrees or map units.

Margin: an area between the active map and the edge of the display, sometimes literally used to contain marginalia on map sheet series Scale: a statement of the distance range of the map, graphical or a verbal statement, often not required on small-scale thematic maps or where scale differs across the map because of coordinate system or perspective.

Legend: list of symbols and their descriptions used to assist map interpretation.

Orientation: a north arrow or other similar symbol to orient the viewer to the map, often unnecessary if a graticule is included or for thematic maps or where the coordinate system means north varies across the map.

Source: statement of the origin of data
Copyright: statement of permissions
granted or of the copyright holder of the map.
Map series legend: used if the map is part
of a sheet series.

Text blocks: description and/or statements of datums and coordinate systems used or of the date of data and revisions.

Author details: a statement on who made the map helps give it authority.

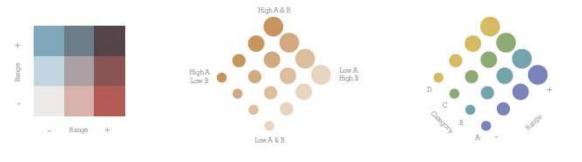
Features Key



Thematic Legends



Multivariate Legends



Multipurpose Legends







Chart as Legend

Title as Legend

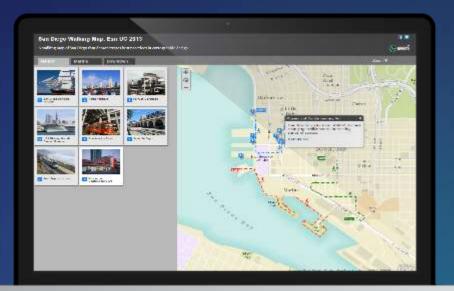
San Diego Walking Map



Legend



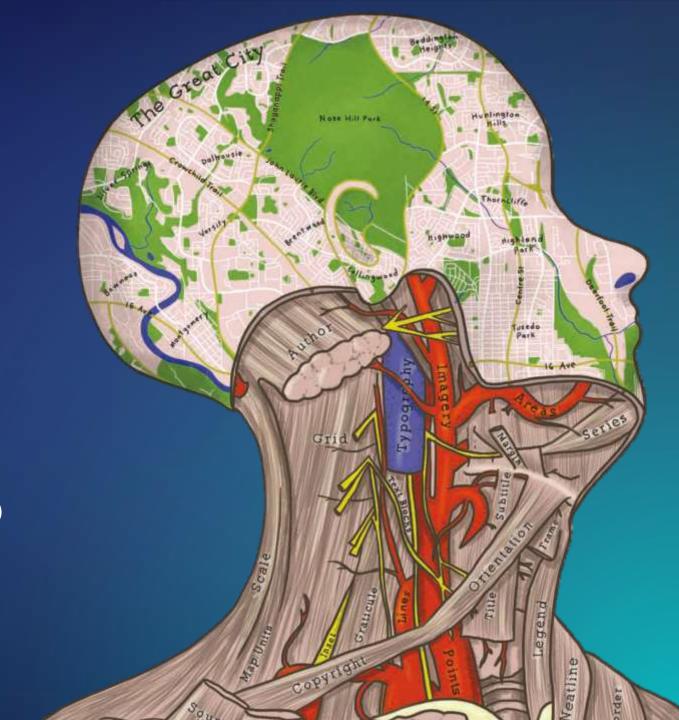
Coperation but 2011
Source: Newton, IRO & Date Monard maps within orders.
The walking thirtee or this map are for demonstrational purposes only.







Wes, how did you design the layout?



Critique (review)



A checklist can help with critique and review

Map Evaluation Checklist Questions to consider when performing map critique

Jame of author		Legend				
ate of evaluation	Have all the necessary symbols and details been included in the legend? Do the symbols in the legend appear exactly as they do on the map (size, colour, etc.)?					
itle of map						
fap sheet (if in a series)/URL						
		ls there a logical structure related to the				
Cartographic Requirement	Map Elements and Page Layout	function of the legend ⁹				
On log-up no nequirement	Map mements and rage hayou.	Are the patches, symbols, labels, and descriptions appropriately sized and				
Vhat is the rationale for the map?	Does the page look balanced?	positioned?				
What is the purpose of the map (i.e. the ubstantive objective)?	Do all the map elements support the substantive and affective objectives?	Are the labels logical?				
What is the "look and feel" of the map (i.e.	Are the map elements placed logically on	Titles and Subtitles				
ne affective objective)? Who is the audience for the map?	the page? Are the map and map elements aligned to	Are the titles and/or subtitles relevant?				
What is the expected educational level of	the page and to each other?	Are the titles and/or subtitles suitably descriptive (area mapped, subject, date, etc.)?				
ne audience for the map?	Does the map have appropriate borders?					
What are the expected conditions of use or the map (medium, distance, light, etc.)?	Orientation Indicator	Are the titles and/or subtitles suitably positioned and sixed?				
Cartographic Compilation and	Is the grid or graticule appropriately aligned?	Production Notes				
Design	Does the grid or graticule have	Are production notes included? Are the production notes dated correctly				
	appropriate labeling?					
lave all required themes and features been scluded?	Does the map require a north arrow?	Are the production notes placed appropriately?				
loes the map have appropriate figure- round organisation?	Scale Indicator	Have copyrighted sources been correctly attributed?				
there appropriate visual hierarchy among Il themes and within each theme?	Is the scale appropriate to the map? Is the scale bar appropriately designed.	Has the map's assertion to copyright been included?				
there appropriate visual emphasis on the apportant theme(s)?	positioned, and sixed?	Have attribution and/or revision details been included?				
the symbology for qualitative and uantitative data effectively applied?	Are the scale units logical?	peen included?				
to the colours and symbols support the substantive and affective objectives?	Synopsis and Final Check					
to the font styles, size, and colour support as substantive and affective objectives?	Given your responses to the above, provide an overall evaluation of the extent to which the design of the map meets its intended aims. You might also include here comments made by independent reviewers of the map as a new perspective that often					
re the symbols and labels legible?	reveals areas that the map author may have o					
re the symbols intuitive and easy to ecipher or do they have good explanation?	The Four Point Plan					
there appropriate use of graphics, images, oxiblocks, and other supporting information?	s, and other supporting information?					
an the map be placed in context both eographically and thematically?	What works well?	What doesn't work so well?				
the map projection suited to the map's urpose (equal area, conformal, etc)?	8 <u>.</u>					
as the map projection been appropriately sodified (central meridian, standard	3	=======================================				

One more thing

Actually...a few more things

The book

In the UC store

esripress.esri.com

Cartography.



Kenneth Field

The MOOC esri.com/mooc/cartography (Sep 5th 2018)



The URLs

esri.com/arcgis-blog

carto.maps.arcgis.com

cartonerd.com

adventuresinmapping.com

mapdesign.icaci.org

Other sessions

How to Make a Great Map (Ken Field/Wes Jones)

Amazing and Inspiring maps (Ken Field/John Nelson)

Creating Thematic Maps (Ken Field/John Nelson)

3D Cartographic Techniques (Nathan Shephard/Ken Field)

Map Design for Representing Relief (Ken Field/John Nelson)

ArcGIS Pro: Mapping and Visualisation (Edie Punt/Craig Williams)

Design Story Maps for Emotional Impact (John Nelson/Jennifer Bell)

Choosing the Right Basemap (John Nelson/Andrew Skinner)

Tue 14:30 | Thu 14:30

Wed 10:00 | Thu 10:00

Wed 08:30 | Thu 13:00

Tue 13:00 | Wed 16:00

Wed 14:30 | Thu 08:30

Tue 14:30 | Wed 16:00

Tue 10:00 | Thu 16:00

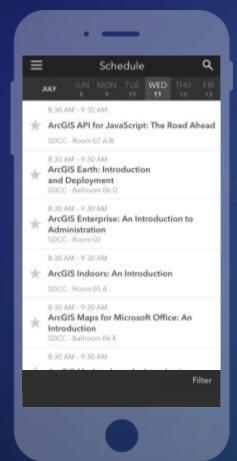
Thu 14:30

Please Take Our Survey on the App

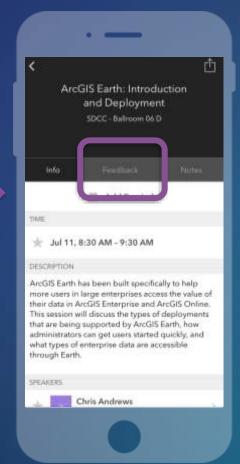
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Select the session you attended



Scroll down to find the feedback section



Complete answers and select "Submit"

