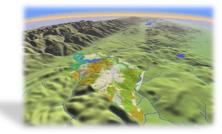


NICHOLAS SCHOOL OF THE ENVIRONMENT AND EARTH SCIENCES

DUKE UNIVERSITY



ENVIRON 761: Network Analysis

Instructor: John Fay

Overview

What are 'network analyses'?

- Everyday examples of network analysis
- Using the Network Analyst extension in Arc

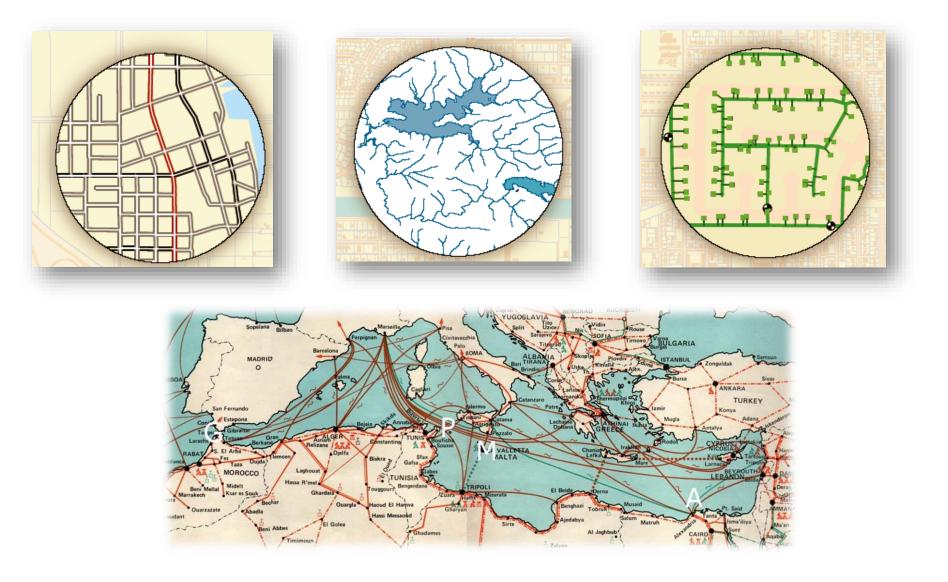
How network analysis works

- Components of a network; graph theory
- Building a network dataset in Arc

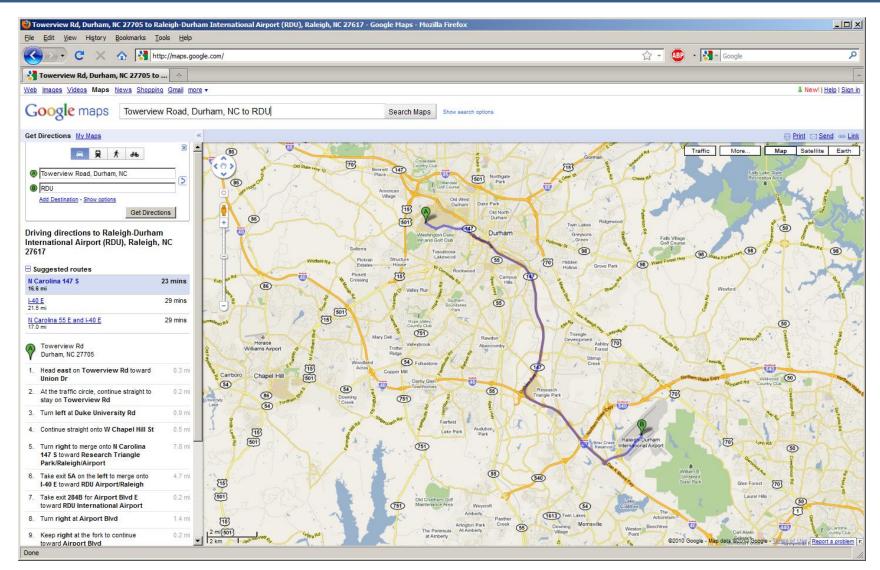
Environmental applications of networks

- Hydrologic analyses
- Ocean current analysis
- Habitat connectivity

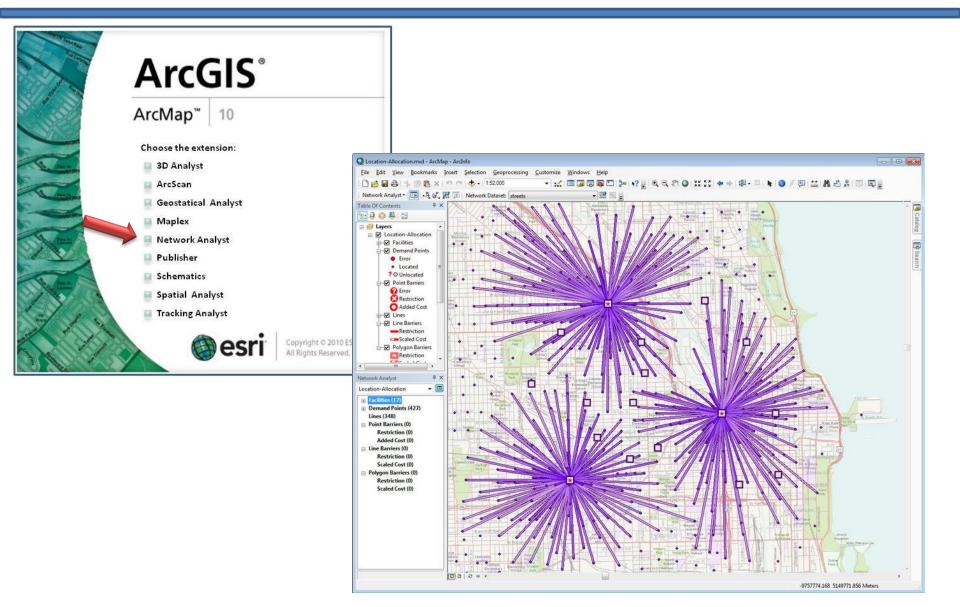
Networks: Channeled movement



Example: Routes



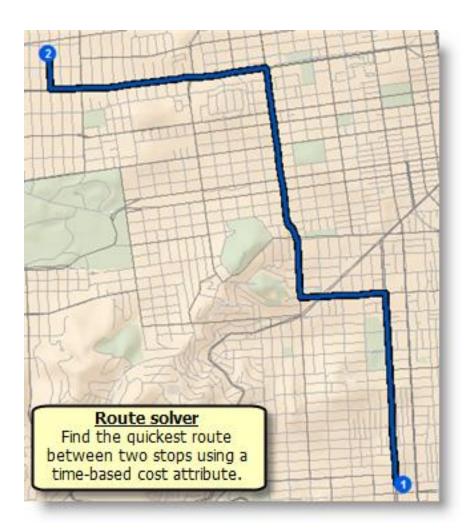
Network Analyst for ArcGIS



Examples: Routes

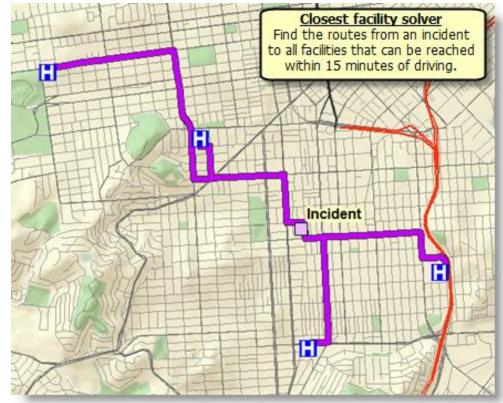
What is the shortest/quickest way to get from point A to B





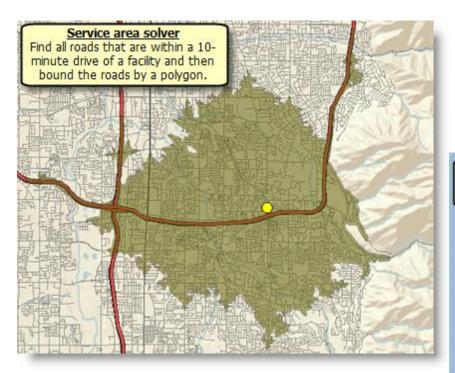
Examples: Closest Facility

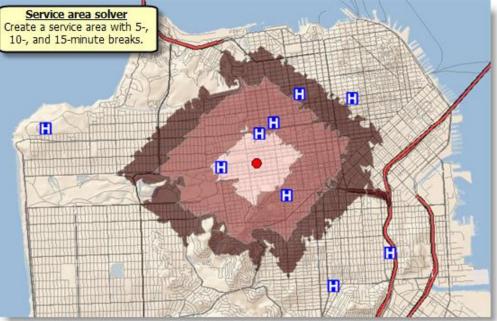
- A person wants to visit a store. Which branch should the potential customer visit to minimize travel time?
- Which ambulances or patrol cars can respond quickest to an incident?



Examples: Service Areas

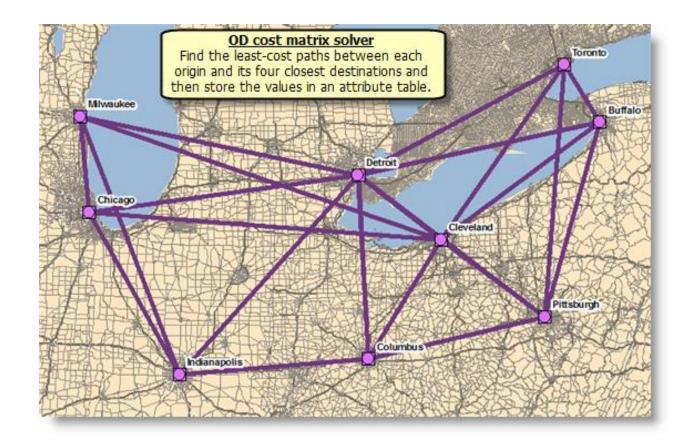
- Which houses are within five minutes of a fire station?
- What market areas does a business cover?





Examples: Cost/Distance Matrix

 List the costs/distances between pairs of origins and destinations...



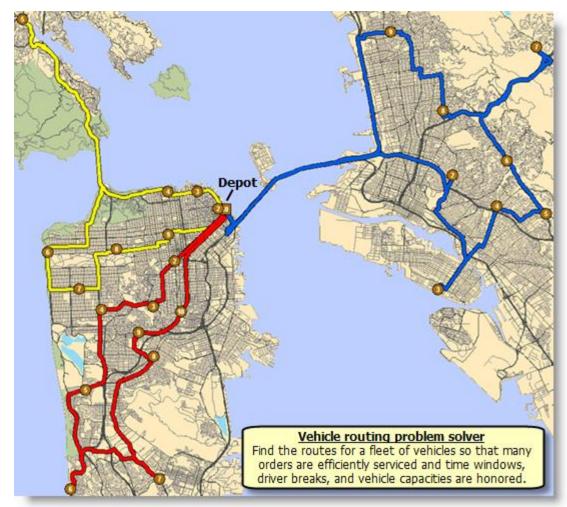
Examples: Location/Allocation

- Given a set of existing fire stations, which site for a new fire station would provide the best response times for the community?
- If a retail company has to downsize, which stores should it close to maintain the most overall demand?



Examples: Vehicle Routing Optimization

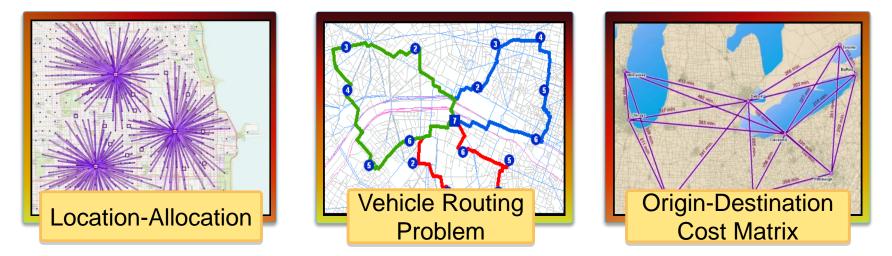
How can a fleet of delivery or service vehicles improve customer service and minimize transportation costs?



ArcGIS Network Analyst Extension



"Solving transportation problems"



<u>Resource Center</u> » <u>Professional Library</u> » <u>Extensions</u> » Network Analyst » <u>Network</u> <u>analysis</u>

Network analysis for conservation

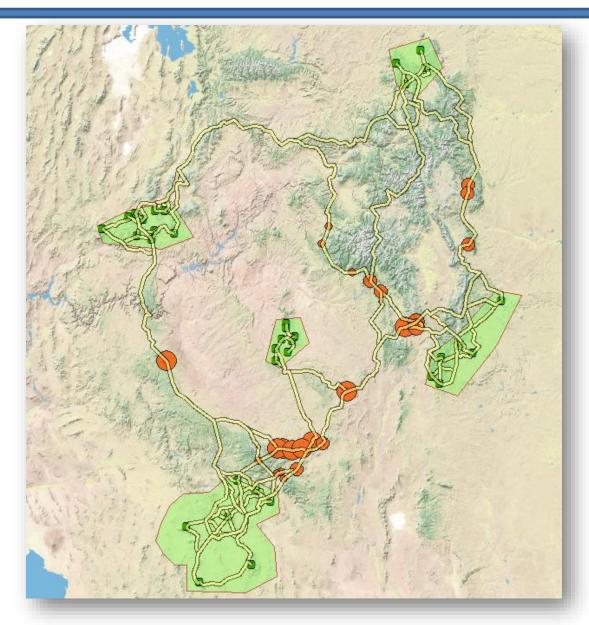
- Ecohydrology
 - Upstream analysis (alternative to raster-based)

- Connectivity
 - Identifying patch centrality

- Other...
 - Access to parks/recreation centers
 - Food deserts

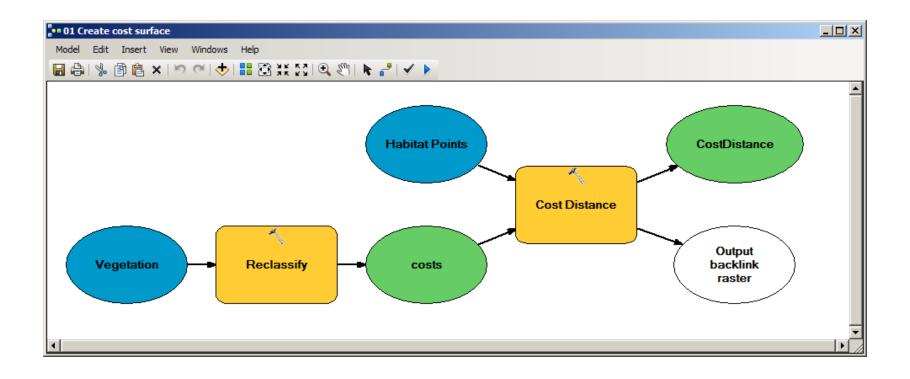
Demo

Network analysis & habitat connectivity



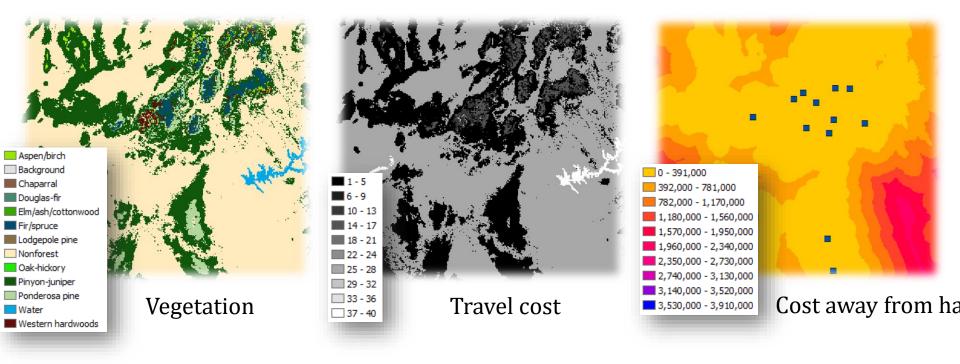
1. Creating a cost surface

- Determine cost (e.g. from land cover)
- Calculate travel away from habitat patches

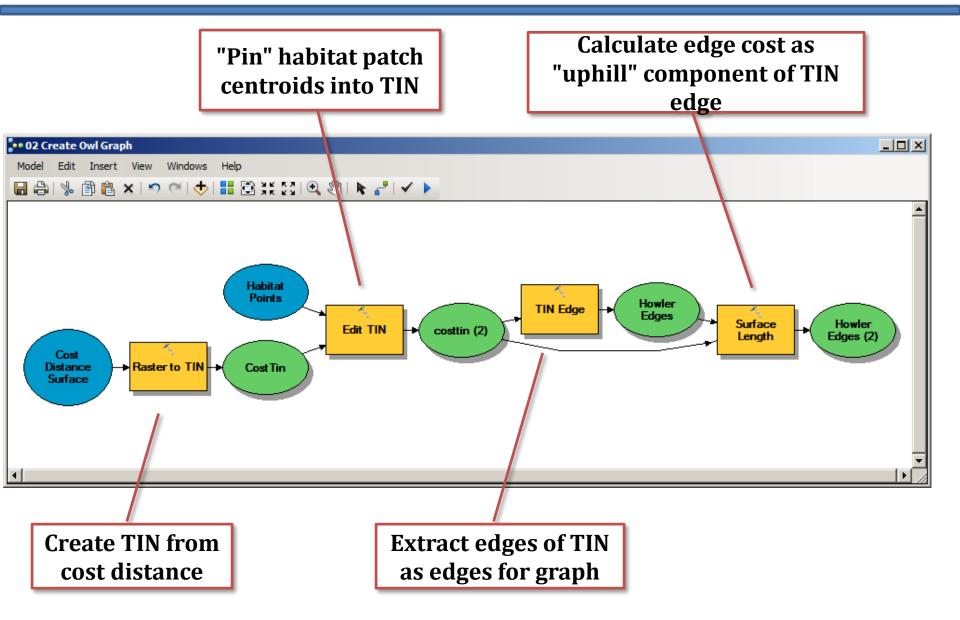


1. Creating a cost surface

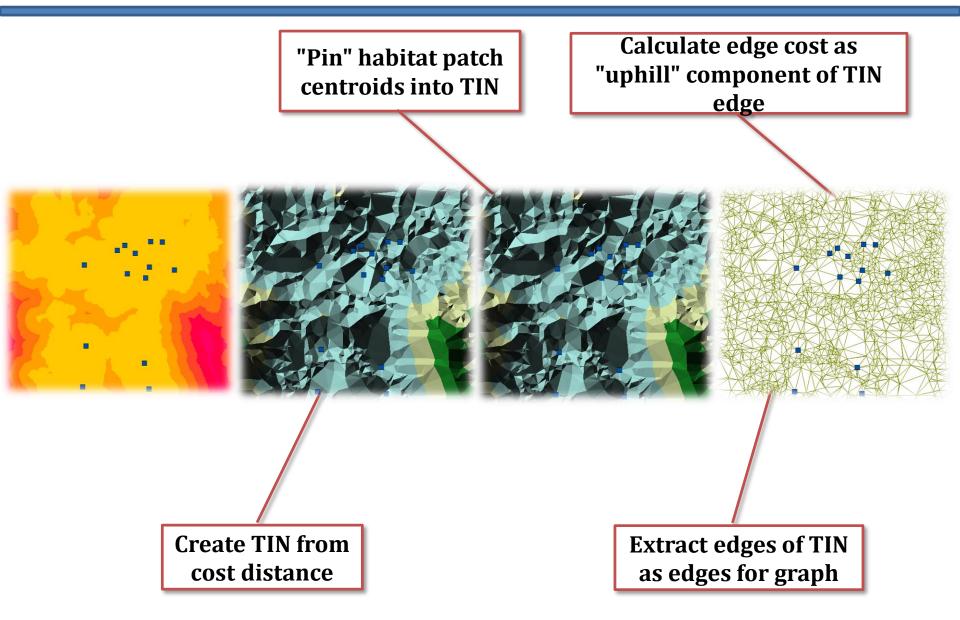
- Determine cost (e.g. from land cover)
- Calculate travel away from habitat patches



2. Creating the graph



2. Creating the graph

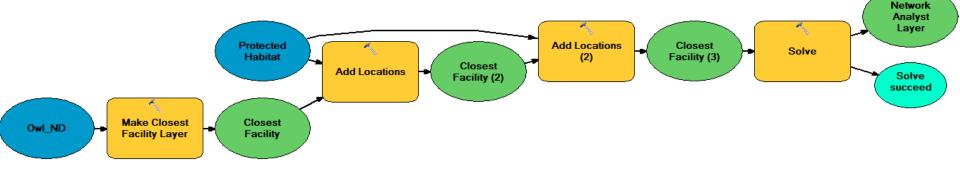


From graph to network dataset

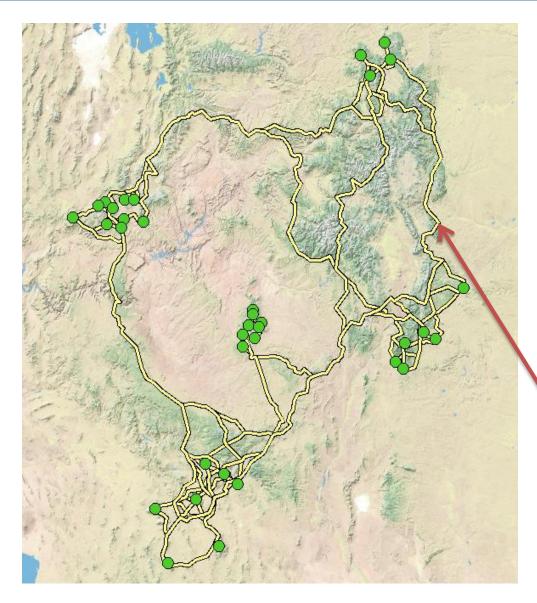
Network Dataset Properties	? ×	
Network Dataset Properties General Sources Connectivity Elevation Attributes Directions Specify the attributes for the network dataset: Image Usage Units Data Type Image Cost Cost Unknown Double	Add Remove	
	Remove All Rename Duplicate Ranges Parameters Evaluators	HowlerEdges_ND.nd HowlerEdges_ND_Junctions.shp
ОКС	Cancel Apply	

3. Calculating least cost paths

- Create a Closest Facility analysis layer
- Add all sites as <u>both facilities and incidents</u>
- Solve: solution contains least cost paths among all patch pairs



3. Calculating least cost paths

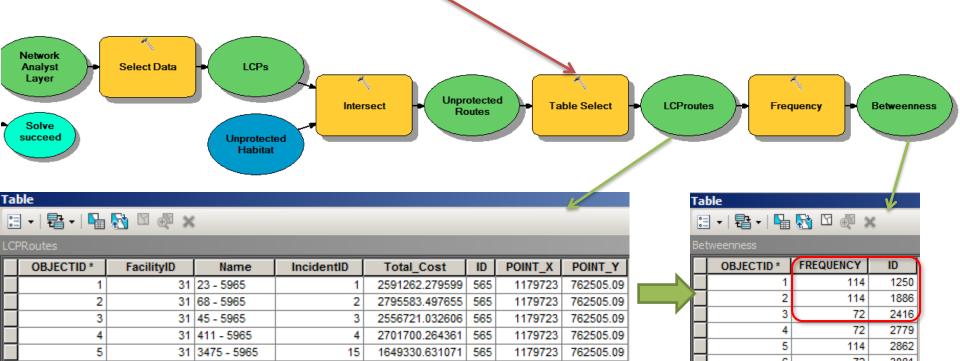


Click on any path to get a list of all the habitat patch pairs that use that path as a least cost pathway among them.

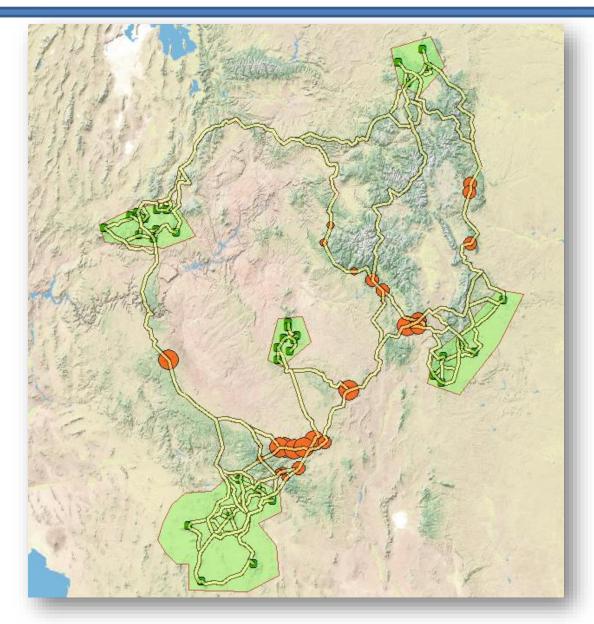
Identify from: <pre><top-most layer=""></top-most></pre> P-Routes <pre>Location: 1,539,322.065 1,308,528.454 Met </pre> <pre>Field Value</pre>	•
- 23 - 4457 FacilityRank 5	
Total Cost 1111095.647237	
-23 - 6143	
23 - 6246	
23 - 6371	
23 - 6426	
68 - 3475	
68 - 3260	
	F
Identified 138 features	

4. Determining betweenness

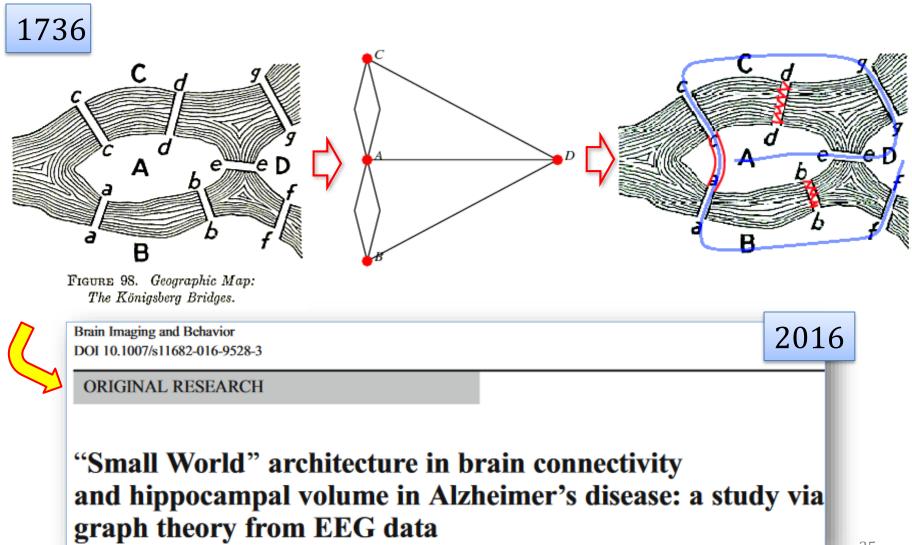
- Intersect candidate sites with least cost paths
- Count how many times a candidate site appears among all least cost paths
 - Can omit paths above a cost threshold...



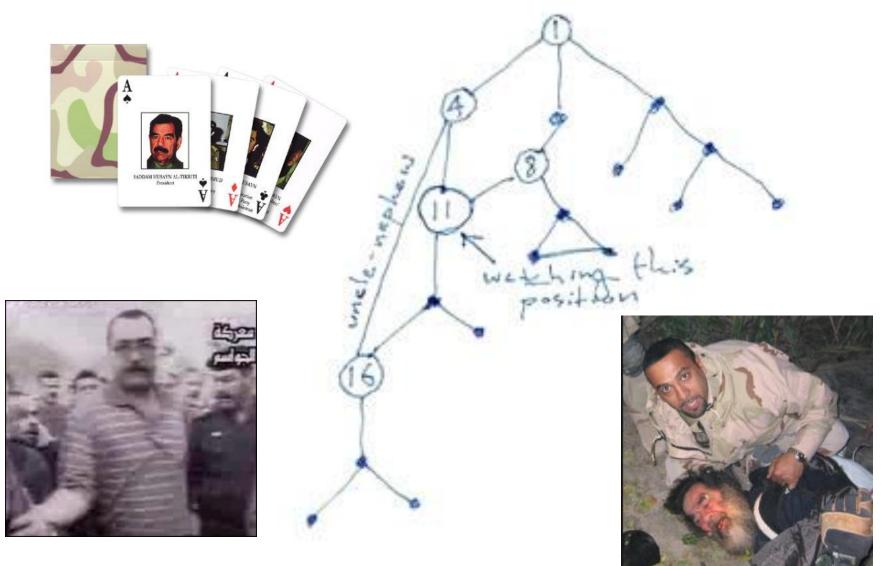
4. Determining betweenness



Graph theory...

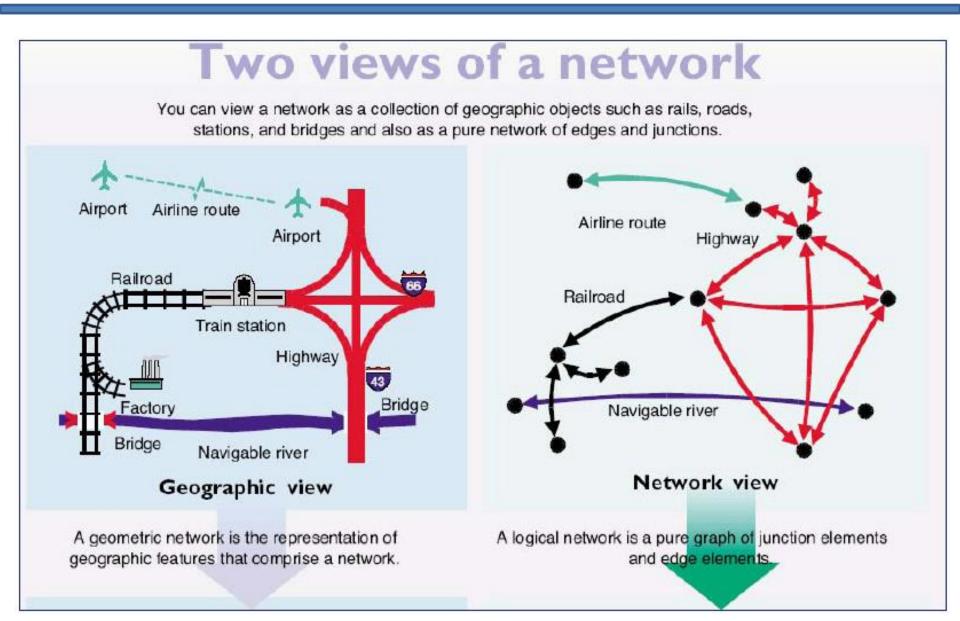


Graph theory...

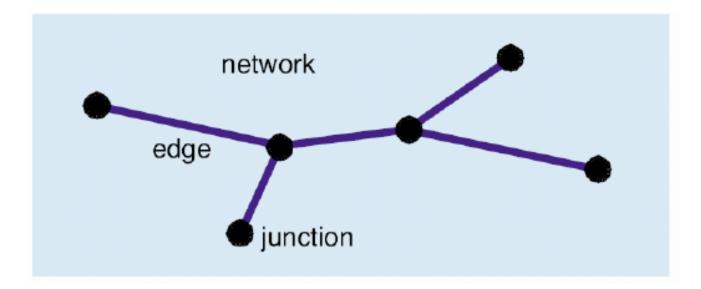


http://www.npr.org/templates/story/story.php?storyId=124052190

How network analysis works



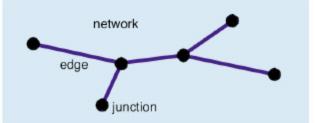
Geometric Networks / Graphs



Edges: linear features (streams, roads, pipes...) Junctions: intersections (connections, nodes, hubs...)

Geometric Networks / Graphs

THE GEOMETRIC NETWORK

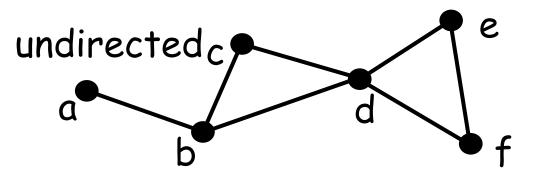


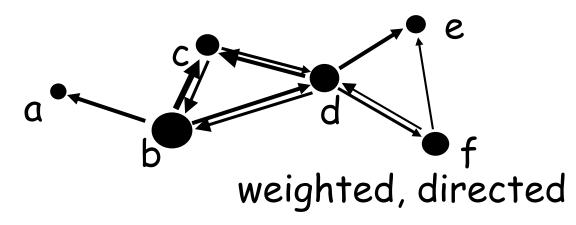
A *geometric network* is a collection of features that comprise a connected system of *edges* and *junctions*. An edge has two junctions and a junction can be connected to any number of edges.

Edge *features* can cross in two-dimensional space without intersecting. An example is a bridge over a road. This is called *nonplanarity*.

Edge attributes

- Directionality
- Cost/weights





Direction/weights affect connectivity and shortest path...

Cost attributes: Edges



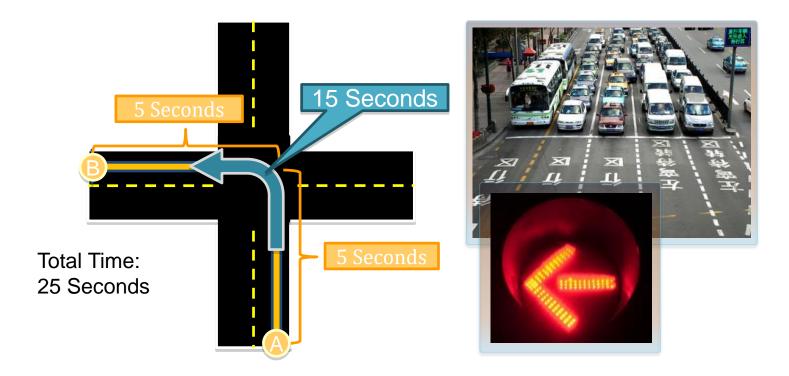
Best Route: 8:00 a.m.

Best Route: 6:00 p.m.

- If cost = *distance*, then you are finding the <u>shortest</u> path...
- If cost = *time*, then you are finding the <u>fastest</u> path...³¹

Cost attributes: nodes

- Turn Delays
 - Add cost to a specific turn



http://www.wired.com/autopia/2007/12/no-left-turn-so/

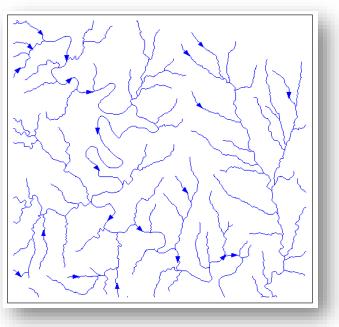
Restriction attributes



Restrictions allow *directionality*

- Turn restrictions...
- One-way streets...
- Flow in stream networks...





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Descriptors attributes

Descriptors are node/edge attributes that describe characteristics of the network or its elements.

Descriptors might be used in conjunction with distance to calculate costs. (Or not...)

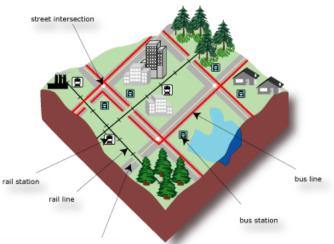


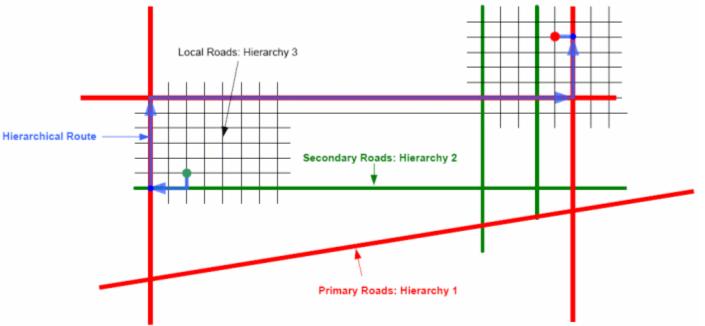




Edge Attributes: Hierarchies

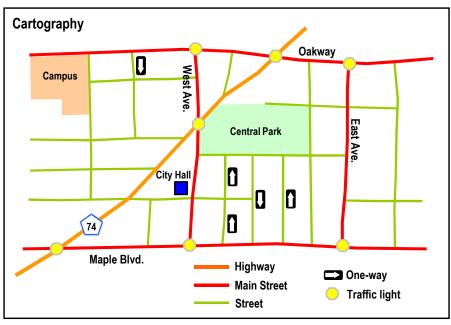
Assigning edge hierarchies allows for questions like "What's the fastest way to get from Durham to Beaufort *without using the Interstate*?"



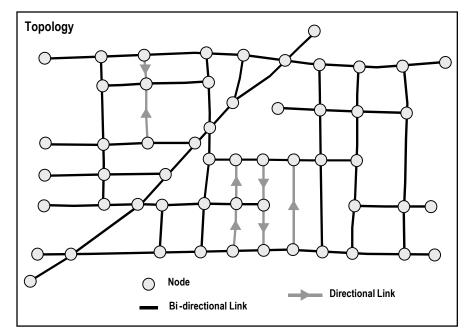


How Network Analysis Works

Cartography of a Network Data Model



Edge attributes Junction attributes Topology of a Network Data Mode



Review

- Network analysis computes cumulative cost along a set of edges connected at junctions.
- Edge and node attributes can be used to optimize routes under different criteria:
 - Costs, restrictions, descriptors, hierarchies
- Results from network analysis can include:
 - Routes (and directions)
 - Service areas
 - Origin-destination mapping
 - Edge-list creation